

000, the problem is probably that there was no memory at that address.

If the WRITE data is zero and the read data NOT 377, the problem probably is that the memory slice was protected.

Otherwise, you may "trap" a bad memory slice by zeroing the last four locations (after making a note of them!) and doing the following changes:

- Change the START data to be your LAST memory location (like 017-377 in a 4K memory)
- Change the END data to be the beginning memory address to be tested (as in 000-050)
- Change location 000-024 to a DCX H (053).

... And run the program again. It will now stop, hopefully returning a new value in the ERROR locations. From these two addresses (the old address pointer you wrote down from locations 046 & 047, plus the new address pointer currently there) indicating between what two addresses (inclusive) that bad memory was found, you may have an indication that one of your IC's was bad (for instance, one bit would never go off: WRITE 000, READ 001 - it will usually be detected on WRITE 000.) and the memory pointers' difference will most likely be 1024. The memory slice and bit that is bad will indicate, with the help of a schematic, a bad memory chip.

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**REPRINTED ALPHANUMERIC MUSIC WITH AMPLITUDE CONTROL INCLUDES CORRECTIONS FROM AUTHOR**

Malcom Wright has sent in three letters containing corrections and additions to his booklet on Altair computer music generation [see DDJ, Vol. 1, No. 5, for notes on this publication]. These letters (dated April 13, May 17, and June 7) have been included in the most recent reprint of the booklet, available from the PCC Bookstore.

**COMPUTING CAREERS FOR DEAF PEOPLE**

Proceedings of the 1975 ACM Conference on Computing Careers for Deaf People have been published by the Association for Computing Machinery. The Conference, sponsored by the ACM Special Interest Group on Computers and the Physically Handicapped (SIGCAPH), was held last April in the Washington, D.C. area. It featured 30 presentations (including 11 by deaf professionals) covering such topics as educational opportunities, special training programs, placement problems and solutions, federal legislation, on-the-job problems and solutions, and success factors.

Industry and government employers will find that these proceedings provide sound input to their plans for compliance with the requirements of the Rehabilitation Act of 1973 (Public Law 93-112).

The proceedings contain 125 pages and cost \$6.75 for ACM Members and \$9.00 for non-members. They are available, prepaid, from:

ACM Order Department  
 P. O. Box 12105  
 Church Street Station  
 New York, NY 10249

**ERRATA TO ZEIGLER'S 6502 "BUG PROGRAM"**

The March issue of *Dr. Dobbs' Journal* [Vol. 1, No. 3] contained a "Breakpoint Routine for 6502's" submitted by John Zeigler. The final paragraph of the documentary text contains an error. It *should* read:  
 "... it is necessary to load the interrupt vector, FFFF and FFFF, with 54 and 02, respectively ..."

**PROPOSAL FOR HANDY SOFTWARE, WITH EXAMPLE**

**A STRING OUTPUT SUBROUTINE FOR THE 6502**

Dear Jim: August 10, 1976  
 I have been noticing that in the *Journal*, the main subject has been large programs (BASIC's, monitors, text editors). I agree there is a need for large programs such as these, but I believe you should also concentrate on HANDY (Helpful Algorithms for Novice Do-It-Yourselfers) programs to save bytes in space-limited systems. I enclose my example: a string immediate-output subroutine for 6502-based systems. This routine saves pointers, loops, etc. normally used for string output by sequentially outputting the ASCII characters represented in hex in the bytes immediately following the Jump to Subroutine. After reading a terminating character (null), it returns to the instruction following the end of the string. No string addresses or lengths are needed.

The subroutine uses 40 (hex) contiguous bytes for program and intermediate storage and 2 zero-page bytes for indirect addressing. Calling the routine affects none of the registers, nor the stack. It has been implemented on an Apple Computer and copies of the program are being delivered to the Homebrew library and the CCC repository.

Chris Espinosa

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LOC. OBJECT CODE SOURCE STATEMENT
;
; ; STRINGOIT: HANDY STRING OUTPUT ROUTINE
; ; DEVELOPED FOR THE MOS 6502 BY C. ESPINOSA
; ; PUBLIC DOMAIN 8/11/1976
;
      ORG $400
AKEEP EQU $043D
YKEEP EQU $043E
XKEEP EQU $043F
QUIT EQU $EFFF
LO EQU $FE
HI EQU $FF
LO DIZ
HI DIZ
0400 8D 3D 04 BEGIN STA AKEEP SAVE REGISTERS
0403 8C 3E 04 STY YKEEP GET RETURN ADDRESS
0405 58 PLA
0407 85 FE STA LO
0409 68 PLA
040A 85 FF STA HI
040C A0 01 LDY #1 SET UP INDEX
040E 31 FE NEXT LDA (LO),Y GET NEXT CHAR
0410 F0 07 BEQ EXIT END IF 00
0412 C3 INY
0413 20 FF EF JSR OUT OUTPUT IT
0416 4C 0E 04 JMP NEXT
0419 8C 3F 04 EXIT STY XKEEP
041C A5 FE LDA LO
041E 38 SEC
041F 6D 3F 04 ADC XKEEP ADD STR. LEN.
0422 85 FE STA LO TO RETURN ADDRESS
0424 A5 FF LDA HI
0426 59 00 ADC #00 CARRY
0428 85 FF STA HI
042A AD 3D 04 LDA AKEEP RESTORE REGS
042D AC 3E 04 LDY YKEEP
0430 6C FE 00 JMP (LO) RETURN

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