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***** MON *****
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65(C)02 MONITOR
Written by E.J.M. Visschedijk
Some parts and improvements by N. de Vries
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;History:
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;V1.00      dd. ??,??,85
;V1.01      dd. ??,??,85
;V2.01      dd. ??,03,86      Boot routine for DOS65 V2.01
;V2.01b     dd. ??,07,86      Disk version for DOS65 V2.01 with Octopus I/O
;V2.02      dd. 28,09,86      Disassembler in AS syntax
;V2.03      dd. 28,09,86      T command added, Toggle CPU-type
;V2.04      dd. 04,10,86      No zero page usage anymore
;V2.05      dd. 22,12,86      W command with replace option
;V2.06      dd. 25,12,86      L command with PC disassembly
;           Correct PC display
;           E starts from PC not breakpoint
;V2.07      dd. ??,??,87      A command added, one line assembler

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```

9000 monbeg equ $9000      ;Begin monitor
2E32 ver     equ ".2"      ;version 2 (NOTE: BACKWARDS!)
3630 release equ "60"      ;release number (NOTE: BACKWARDS!)

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```
;DOS entries
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```

C020 input  equ $c020
C023 output equ $c023
C02F crlf   equ $c02f
C032 spa    equ $c032
C035 hnout  equ $c035
C038 prbyte equ $c038
C03B prtext equ $c03b
C041 loupch equ $c041

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```
;IO65 definitions
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```

E770 svaint equ $e770
E7B3 brkvecr equ $e7b3
E7B1 nmivector equ $e7b1
E76E swivector equ $e76e

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```
;Start variable aria
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```

9F10      org monbeg+$f10
9F10      v
9F10      delim res 1      ;Kind of delimiter between parameters
9F11      c02typ res 1      ;Select kind of 65C02
9F12      nctype res 1      ;NMOS/CMOS flag for disassembler
9F13      dislct res 1      ;Number of lines to disassemble
9F14      dntrcr res 1      ;Don't care character for W command
9F15      savstackp res 1    ;Software stackpointer
9F16      bufpoint res 1     ;Inputbuffer pointer
9F17      svstck res 1       ;Stackpointer saveaddress in mainprogram
9F18      pntx res 1         ;Program in ram, self modifying
9F19      pntxl res 1
9F1A      pntxh res 2        ;Also one byte for RTS
9F1C      pnty res 1         ;Program in ram, self modifying
9F1D      pntyl res 1
9F1E      pntyh res 2        ;Also one byte for RTS
9F20      paral res 1        ;Parameter A
9F21      parah res 1
9F22      parbl res 1        ;Parameter B
9F23      parbh res 1
9F24      parcl res 1        ;Parameter C
9F25      parch res 1

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9F26      inl      res      1      ;Lowbyte input parameter
9F27      inh      res      1      ;Highbyte input parameter
          9F26     pntxisave equ inl ;Saveaddress for PNTX
          9F27     pntxhsave equ inh ;during H command
9F28      prbfff   res      1      ;'Print inputbuffer flag' after error
9F29      count    res      1      ;Count number of lines in D command
9F2A      inslen   res      1      ;Instruction length in D command
9F2B      tmp4     res      2      ;Workarea for mnemonic printout
9F2D      cmpsta   res      1      ;Store/Compare flag in C, F, M and V command
          9F2A     eindvlag equ inslen ;End of hexdump, errorflag in arithmetics
          9F2A     wslength equ inslen ;Length of search value in W
          9F29     wrlength equ count ;Length of replace value in W
          9F29     res      equ count ;Temporary arithmetic result
          9F2B     delimw   equ tmp4  ;Search delimiter in W command
          9F2B     decil    equ tmp4  ;Variables for
          9F2C     decil    equ tmp4+1 ;decimal to
          9F2D     decil    equ cmpsta ;hex conversion
          9F2D     aapgew    equ cmpsta ;Changed something-flag for @ command
          9F2D     tmp6     equ cmpsta ;Addressmode code in D command
          ;schei    equ count ;Kind of delimiter
          ;onderg    equ inslen ;Low border for get decimal
          ;boveng    res      1      ;High border for get decimal
9F2E      spuser   res      1      ;Stack pointer register
9F2F      yreg     res      1      ;Y register
9F30      xreg     res      1      ;X register
9F31      acc      res      1      ;A register
9F32      pcl      res      1      ;Program counter low register
9F33      pch      res      1      ;Program counter high register
9F34      preg     res      1      ;Processor status
9F35      whbuf    res      16     ;'Look for' buffer
9F45      wsbuf    res      16     ;'Replace with' buffer
9F55      bkptfl   res      1      ;Breakpoint set flag
9F56      bkptl    res      1      ;Address breakpoint lowbyte
9F57      bkpth    res      1      ;Address breakpoint highbyte
9F58      bkptvr   res      1      ;Data from breakpointaddress
9F59      ndvrs    res      1      ;Number of prompt characters

          9F90      org      monbeg+$f90

9F90 404F4E3E20 prompt fcc 'MON> ',0
9F95 00
9F96      reserve  res      11
9FA1      qcomvr   res      1      ;Variable for monitor as subroutine
9FA2      brkvs    res      2      ;Saveaddress BREAK vector
9FA4      nmivs    res      2      ;Saveaddress NMI vector
9FA6      swivs    res      2      ;Saveaddress software interrupt vector
9FAB      tabvec   res      2      ;End of cmd.interpr.-routine vec., 2 bytes

9FAA      userx    res      2      ;Vector for user def. command X
9FAC      usery    res      2      ;Vector for user def. command Y

;*** Buffer area ***

          9FB0      org      monbeg+$fb0

9FB0      inpbuff  res      80      ;Input/command buffer, 80 char.

;***** MON2 *****

          9000      org      monbeg

;
;*** Start of program: save and set vectors ***
;
9000 08      mon65   php                ;save processor status on stack
9001 78      sei                ;disable external IRQ's
9002 BA      tsx                ;get stack pointer
9003 0E A19F   stx      qcomvr        ;into save area
          ;
9006 AD B3E7   lda      brkvector     ;get old BRK-vector

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```

9009 8D A29F      sta      brkvs          ;into
900C AD B4E7      lda      brkvector+1    ;save area
900F 8D A39F      sta      brkvs+1
9012 A9 8C        lda      #break&255    ;and set
9014 8D B3E7      sta      brkvector      ;new
9017 A9 90        lda      #break>>8     ;BRK-vector
9019 8D B4E7      sta      brkvector+1    ;for monitor
;
901C AD 6EE7      ;      lda      swivector ;get old
901F 8D A69F      sta      swivs         ;software interrupt
9022 AD 6FE7      lda      swivector+1    ;vector
9025 8D A79F      sta      swivs+1       ;into save area
9028 A9 9F        lda      #(swint-1)&255 ;and set
902A 8D 6EE7      sta      swivector      ;new
902D A9 90        lda      #(swint-1)>>8  ;software interrupt vector
902F 8D 6FE7      sta      swivector+1    ;for monitor
;
9032 AD B1E7      ;      lda      nmivector ;save old NMI vector
9035 8D A49F      sta      nmivs         ;into
9038 AD B2E7      lda      nmivector+1    ;save area
903B 8D A59F      sta      nmivs+1
903E A9 A3        lda      #nmi&255      ;and set new NMI vector
9040 8D B1E7      sta      nmivector
9043 A9 90        lda      #nmi>>8
9045 8D B2E7      sta      nmivector+1
;
;*** Initialise monitor variables ***
;
9048 28           ;      plp              ;regain CPU status
9049 A9 00        lda      #$00          ;clear all variables to $00
904B A2 48        ldx      #(ndvrs-v-1)&255 ;get loopcounter
904D 9D 0F9F      rsta     sta      v-1,x
9050 CA          dex                  ;adapt counter
9051 D0 FA        bne      rsta         ;if not all done, loop
;
;*** Fill inputbuffer with returns ***
;
9053 A2 4F        ldx      #79          ;get counter
9055 A9 0D        lda      #$0D         ;and a CR
9057 9D B09F      rstb     sta      inpbuffer,x ;fill inputbuffer with it
905A CA          dex                  ;adapt counter
905B 10 FA        bpl      rstb         ;and loop until finished
;
;*** Initialise non-zero variables ***
;
905D A0 00        setvar ldy      #$00    ;get offset zero
905F B9 7390      setvr1 lda      vart1,y  ;get variable offset from table
9062 C9 FF        cmp      #$FF         ;if at end
9064 F0 0A        beq      setvr2       ;start monitor
9066 AA          tax                  ;else get offset into variable table in X
9067 B9 8090      lda      vart2,y      ;get initial value
906A 9D 109F      sta      v,x          ;and initialise variable
906D C8          iny                  ;adapt offset/counter
906E D0 EF        bne      setvr1       ;and loop (branch always)
9070 4C CD90      setvr2 jmp      hoofdprog ;jump to the main program
;
;*** Offsettable for variables ***
;(changed by ndv)
9073 1E          vart1 fcc      spuser-v
9074 04          fcc      dntr-v        ;wildcard for W command
9075 98          fcc      tabvec-v
9076 99          fcc      tabvec+1-v
9077 01          fcc      c02typ-v      ;select 65C02 disassembler
9078 02          fcc      nctype-v      ;NMOS/CMOS flag for disassembler
9079 03          fcc      dislct-v      ;number of lines to disassemble
907A 00          fcc      delim-v      ;default delimiter between parameters
907B 9A          fcc      userx-v      ;X command vector to
907C 9B          fcc      userx+1-v    ;user defined routine #1
907D 9C          fcc      usery-v      ;Y command vector to
907E 9D          fcc      usery+1-v    ;user defined routine #2

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```
907F FF      fcc      $FF      ;end of table marker
```

```
*** Table of initial values for variables ***
```

```
9080 FF      vart2    fcc      $ff      ;default SPUSER
9081 25      fcc      '%'      ;default wildcard is percent
9082 0392     fdb      illcoma      ;
9084 01      fcc      $01      ;default Rockwell disassembler (0 for GTE)
9085 00      fcc      $00      ;default CMOS disassembler ($40 for NMOS)
9086 14      fcc      20       ;default line count for disassembler
9087 2C      fcc      ','      ;DELIM is default a comma
9088 0092     fdb      illcom      ;point X command to illegal command
908A 0092     fdb      illcom      ;point Y command to illegal command
```

```
*** Perform break (Action for ^C) ***
```

```
908C A9 00     break   lda      #$00      ;reset flags
908E 20 3BC0    jsr      prtext      ;print message
9091 0D      fcc      $0d      ;on new line
9092 1B6E      fcc      $1b,'n'      ;disable inverse
9094 1B47      fcc      $1b,'G'      ;disable graphics
9096 427265616B fcc      'Break'
909B 0D00      fcc      $0d,0
909D 4C F790    jmp      hfderr      ;then jump to monitor entry
```

```
*** Software interrupt routine ***
```

```
90A0 AD 70E7    swint   lda      svaint
```

```
*** NMI service routine ***
; (PC correction added by ndv)
```

```
90A3 8D 319F    nmi     sta      acc      ;save Accu,
90A6 BE 309F     stx      xreg      ;X
90A9 8C 2F9F     sty      yreg      ;and Y registers
90AC 68          pla          ;get saved flags
90AD 8D 349F     sta      preg      ;into memory
90B0 0B          cld          ;clear possible decimal mode
90B1 38          sec          ;prepare for subtract
90B2 68          pla          ;get saved PC lo
90B3 E9 02       sbc      #2       ;compensate for BRK
90B5 8D 329F     sta      pcl      ;save PC lo in memory
90B8 68          pla          ;get PC hi
90B9 E9 00       sbc      #0       ;subtract carry
90BB 8D 339F     sta      pch      ;and complete PC
90BE BA          tsx          ;get stack pointer before BRK
90BF BE 2E9F     stx      spuser     ;save too
90C2 20 5F97     jsr      cmia      ;show all registers
90C5 AD 349F     lda      preg      ;restore old processor status
90C8 48          pha          ;through
90C9 28          plp          ;stack
90CA 4C F790     jmp      hfderr     ;and finish
```

```
*** Main program ***
```

```
90CD 20 3BC0     hoofdprog jsr      prtext      ;show sign-on message
90DD 0C4D4F4E36 fcc      $0c,'MON65'
90DE 3520
90D7 322E 3036     fdb      ver,release
90DB 0D1B692048 fcc      '\r',$1b,'i HaViSoft ', $1b,'n\r\n',0
90E0 615669536F
90E5 6674201B6E
90EA 0D0A00
90ED 20 0B95     jsr      showtyp      ;show current CPU-type
90F0 20 2FC0     jsr      crlf      ;start on new line
90F3 BA          tsx          ;get stackpointer
90F4 BE 179F     stx      svstck      ;save it
90F7 AE 179F     hfderr  ldx      svstck      ;error entry, so:
90FA 9A          txs          ;restore old stack pointer
90FB A2 00       mainpgm ldx      #0       ;get start index
90FD BD 909F     l      prompt,x      ;get prompt character
```



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9100 F0 06      beq 2.f      ;if end marker, go get input
9102 20 23C0    jsr output   ;else print prompt
9105 E8        inx          ;adapt index
9106 D0 F5      bne 1.b     ;and loop (branch always)
9108 8E 599F    2 stx prcnt  ;then store length of prompt
910B 20 2A91    jsr vulbuf   ;get input in inputbuffer until CR
910E A9 80      lda #80     ;set flag for printing whole inputbuffer
9110 8D 289F    sta prbfg    ;after error in second command
9113 20 8591    main jsr uitbuffer ;go get command string and execute command
;
;This is the returnaddress after execution of a command
;
9116 20 2FC0    jsr crlf     ;start on new line
9119 0E 289F    asl prbfg    ;reset the print input buffer flag
911C AE 169F    ldx bufpoint ;get the bufferpointer
911F CA        dex          ;minus 1
9120 BD B09F    lda inbuffer,x ;get last character of buffer
9123 C9 3A      cmp #1      ;if colon
9125 F0 EC      beq main     ;read and execute next command
9127 4C FB90    jmp mainpgm  ;else restart
;
;*** Get input in the input buffer ***
;
912A A2 00      vulbuf ldx #00 ;reset the counter
912C BE 169F    stx bufpoint ;only for UITBUFFER
912F 20 20C0    bufloop jsr input ;get a character
9132 29 7F      and #7f     ;filter MSbit off
9134 C9 0D      cr cmp #0d   ;if RETURN
9136 D0 04      bne 1.f     ;if RETURN
9138 9D B09F    cruit sta inbuffer,x ;move to buffer
913B 60        rts         ;but do not echo
;
913C C9 19      1 cmp #19    ;if control Y
913E F0 34      beq cony     ;go echo previous buffer
9140 C9 20      cmp #20     ;other control characters
9142 90 EB      bcc bufloop  ;are ignored
;
9144 C9 7F      cmp #7f     ;if DEL/RUB
9146 D0 0F      bne stabuf   ;if DEL/RUB
9148 E0 00      cpx #00     ;and on 1st buffer position
914A F0 E3      beq bufloop  ;do not echo
;
914C 20 38C0    delet jsr prtext ;else echo BS, space, BS
914F 08200800   fcc $08,$20,$08,$00 ;to delete character on screen
9153 CA        dex          ;adapt buffer index
9154 4C 2F91    jmp bufloop  ;and loop until CR
;
;other characters
9157 9D B09F    stabuf sta inbuffer,x ;move character in buffer
915A EB        inx          ;adapt buffer index
915B 20 23C0    jsr output   ;echo character
915E E0 4F      cpx #79     ;if end of buffer
9160 D0 CD      bne bufloop  ;if end of buffer
9162 A9 07      2 lda #07    ;get BELL character
9164 20 23C0    jsr output   ;and ring the bell
9167 20 20C0    jsr input    ;get next character
916A C9 7F      cmp #7f     ;if DEL/RUB
916C F0 DE      beq delet    ;go do action for DEL/RUB
916E C9 0D      cmp #0d     ;if RETURN
9170 F0 C6      beq cruit    ;finish input
9172 D0 EE      bne 2.b     ;else ignore others (branch always)
;
;action for control-Y
9174 BD B09F    cony lda inbuffer,x ;get old buffer character
9177 C9 0D      cmp #0d     ;if at end of buffer
9179 F0 B4      beq bufloop  ;go enter input loop
917B 20 23C0    jsr output   ;else echo character
917E EB        inx          ;point to next
917F E0 4F      cpx #79     ;if not at maximum
9181 D0 F1      bne cony     ;get next old character
9183 F0 AA      beq bufloop  ;else get input
;

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;*** Read command from buffer ***
;
9185 AE 169F uitbuffer ldx bufpoint ;get the buffer pointer
9188 D0 07 bne 1.f ;if no input
918A BD B09F lda inbuffer,x ;get beginning
918D C9 0D cmp #0d ;if RETURN only
918F F0 23 beq 3.f ;do nothing
9191 BD B09F 1 lda inbuffer,x ;else get character
9194 20 41C0 jsr loupch ;convert lower case to upper
9197 A0 00 ldy #00 ;get initial command table index
9199 D9 B591 looktab cmp comtab,y ;test if valid command
919C F0 08 beq 2.f ;if so, go execute command
919E C8 iny ;else try next command
919F C0 17 cpy #(commtable-comtab) ;until table exhausted
91A1 D0 F6 bne looktab ;if no, loop
91A3 6C A89F error1 jmp [tabvec] ;if yes, jump to vector
;
91A6 EE 169F 2 inc bufpoint ;command found, point to next character
91A9 98 tya ;get table offset in A
91AA 0A asla ;calculate jump table offset
91AB AA tax ;in X
91AC BD CD91 lda commtable+$01,x ;get high byte
91AF 48 pha ;on stack
91B0 BD CC91 lda commtable,x ;get low as well
91B3 48 pha
91B4 60 3 rts ;and execute command
;NOTE: Return address is in mainprogram
;
;*** Valid commands ***
;
91B5 23 comtab fcc '#' ;Calculate from hex. to dec.
91B6 24 fcc '$' ;Calculate from dec. to hex.
91B7 2B fcc '+' ;Add two words of two bytes
91B8 2D fcc '-' ;Subtract two words of two bytes
91B9 3C fcc '<' ;Repeat inputbuffer
91BA 40 fcc '@' ;Get address and change contents
91BB 41 fcc 'A' ;One line assembler
91BC 42 fcc 'B' ;Breakpoints
91BD 43 fcc 'C' ;Check
91BE 44 fcc 'D' ;Disassembler
91BF 45 fcc 'E' ;Execute
91C0 46 fcc 'F' ;Fill
91C1 48 fcc 'H' ;Hex and ASCII dump
91C2 4C fcc 'L' ;List cpu registers
91C3 4D fcc 'M' ;Move bytes
91C4 50 fcc 'P' ;Clear screen
91C5 51 fcc 'Q' ;Quit monitor as a subroutine
91C6 53 fcc 'S' ;Compute the checksum
91C7 54 fcc 'T' ;Toggle CPU-type
91C8 56 fcc 'V' ;Verify bytes
91C9 57 fcc 'W' ;Search
91CA 58 fcc 'X' ;User defined routine
91CB 59 fcc 'Y' ;User defined routine
;
;*** Table of command addresses ***
;
91CC 0899 commtable fdb cm23-$01
91CE E698 fdb cm24-$01
91D0 3199 fdb cm2b-$01
91D2 5A99 fdb cm2d-$01
91D4 5197 fdb cm.-$01
91D6 7295 fdb cmaap-$01
91D8 0B9F fdb cma-$01
91DA 0F98 fdb cmb-$01
91DC F096 fdb cmc-$01
91DE 7B98 fdb cmd-$01
91E0 D197 fdb cme-$01
91E2 F796 fdb cmf-$01
91E4 3D94 fdb cmh-$01
91E6 5B97 fdb cml-$01

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91E8 2F96      fdb      cmn-$01
91EA E594      fdb      cmp-$01
91EC 4295      fdb      cmq-$01
91EE C398      fdb      cms-$01
91F0 ED94      fdb      cmt-$01
91F2 2596      fdb      cmv-$01
91F4 729A      fdb      cmw-$01
91F6 F991      fdb      cmx-$01
91F8 FC91      fdb      cmz-$01
;
;*** User command X ***
91FA 6C AA9F    cmx      jmp      [userx]      ;jump to user defined command X
;
;*** User command Y ***
91FD 6C AC9F    cmz      jmp      [usery]      ;jump to user defined command Y
;
;*** Illegal command found ***
9200 CE 169F    illcom dec      bufpoint      ;get buffer index to command
9203 20 4592    illcoma jsr      prbufpijl     ;print the buffer with arrow
9206 20 3BC0     jsr      prtext      ;print text
9209 070D496C6C fcc      $07,'rIllegal command\r\n',0
920E 6567616C20
9213 636F6D6D61
9218 6E640D0A00
921D 4C F790     jmp      hfderr      ;and jump to error entry
;
;*** Illegal parameter(s) found ***
9220 CE 169F    illpar dec      bufpoint      ;get buffer index to parameter
9223 20 4592    illpara jsr      prbufpijl     ;print the buffer with arrow
9226 20 3BC0     illparb jsr      prtext      ;print text
9229 070D496C6C fcc      $07,'rIllegal parameter(s)\r\n',0
922E 6567616C20
9233 706172616D
9238 6574657228
923D 73290D0A00
9242 4C F790     jmp      hfderr      ;and go do to error handling
;
;*** Print inputbuffer and arrow to error ***
9245 20 2FC0     prbufpijl jsr      crlf      ;start on new line
9248 2C 289F     bit      prbfff      ;if it was the first command
924B 30 12       bmi      illcm2      ;don't print buffer
924D A2 00       ldx      #$00       ;else echo buffer
924F BD B09F     1      lda      inbbuffer,x ;get buffer character
9252 C9 0D       cmp      #$0D       ;if it is RETURN
9254 F0 06       beq      illcm2      ;go print arrow
9256 20 23C0     jsr      output      ;else echo the character
9259 E8          inx              ;adapt buffer pointer
925A D0 F3       bne      1.b        ;and loop (branch always)
;
925C 20 2FC0     illcm2 jsr      crlf      ;start on new line
925F AE 169F     illcm2 ldx      bufpoint      ;get buffer pointer
9262 F0 06       beq      pijl       ;if at beginning, go test for 1st command
9264 20 32C0     2      jsr      spa      ;else print a space
9267 CA         dex              ;adapt buffer index
9268 D0 FA       bne      2.b        ;loop until at error
926A 2C 289F     pijl      bit      prbfff      ;if it was the first command
926D 10 06       bpl      1.f        ;
926F AE 599F     ldx      prcnt      ;get prompt length
9272 20 939D     jsr      xspace      ;and print so many spaces
9275 A9 5E       1      lda      #      ;get arrow character
9277 4C 23C0     jmp      output      ;and display error position
;
;*** Place arrow on previous delimiter and display error ***
927A 20 8092     zpijlsp jsr      zkvsp      ;look for the previous delimiter

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927D 4C 2392      jmp      illpara      ;and display error message
;
;*** Look for previous space ***
;
9280 AE 169F      2kvsp ldx      bufpoint      ;get pointer
9283 CA          zoek  dex      ;one place backwards
9284 BD B09F      lda      inbbuffer,x      ;get input character
9287 CD 109F      cmp      delim      ;check if delimiter
928A D0 F7        bne      zoek      ;if not, loop
928C BE 169F      stx      bufpoint      ;else this is the spot
928F 60          rts      ;so exit

;***** MON3 *****
;
;*** Get character from inputbuffer, convert lower to upper case ***
;
9290 20 9692      gchb  jsr      gchb1      ;get input character
9293 4C 41C0      jmp      loupch      ;and convert lower to upper case
;
;*** Get character from inputbuffer ***
;changed from X indexed to Y indexed
9296 AC 169F      gchb1 ldy      bufpoint      ;get buffer index
9299 B9 B09F      lda      inbbuffer,y      ;get input character
929C EE 169F      inc      bufpoint      ;adapt buffer pointer
929F 60          rts

;
;*** Get three parameters from inputbuffer
;(eenpar and tweepar integrated by ndv)
92A0 20 FE92      driepr jsr      in      ;get parameter
92A3 CD 109F      cmp      delim      ;check for delimiter
92A6 D0 23        bne      parer      ;if incorrect, reflect error
92A8 20 0A93      jsr      copya      ;else copy first parameter
92AB E8          inx      ;adapt
92AC E8          inx      ;parameter index
92AD 2C          fcc      $2c      ;skip next instruction
;
;*** Get two parameters from inputbuffer
;
92AE A2 00      tweepar ldx      #0      ;point to PARA
92B0 20 FE92      jsr      in      ;get next parameter
92B3 CD 109F      cmp      delim      ;check for delimiter
92B6 D0 13        bne      parer      ;if incorrect, reflect error
92B8 20 0F93      jsr      copy      ;else copy parameter
92BB E8          inx      ;adapt
92BC E8          inx      ;parameter index
92BD 2C          fcc      $2c      ;skip next instruction
;
;*** Get one parameter from input buffer
;
92BE A2 00      eenpar  ldx      #0      ;point to PARA
92C0 20 1C93      jsr      insch      ;get next parameter
92C3 D0 06        bne      parer      ;exit with N=1 if error occurred
92C5 20 0F93      jsr      copy      ;else copy parameter to PAR?
92C8 A0 00        ldy      #$00      ;N=0 for normal exit
92CA 60          rts
;
92CB A0 FF      parer  ldy      #$ff      ;N=1
92CD 60          rts

;
;*** Get three parameters and check A<B ***
;(shortened by ndv)
92CE 20 0194      beg3  jsr      testsp      ;test if next is a space
92D1 20 A092      jsr      driepr      ;if so, get 3 parameters
92D4 10 1C        bpl      beg3a      ;if no error, go check A<B
92D6 4C 2092      beg3err jmp      illpar      ;else report illegal parameter
;
;*** Get two parameters and check A<B ***
;
92D9 20 0194      twpaby jsr      testsp      ;test for a space
92DC 20 FE92      jsr      in      ;get one parameter

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92DF CD 109F      cmp      delim      ;check for correct delimiter
92E2 D0 F2        bne      beg3err     ;if none, report error
92E4 20 0A93      jsr      copya       ;else copy parameter in PARA
92E7 20 FE92      jsr      in          ;get next parameter
92EA CD 109F      cmp      delim      ;check for correct delimiter
92ED D0 E7        bne      beg3err     ;if none go report error
92EF 20 0D93      jsr      copyb       ;else copy parameter in PARB
92F2 20 2693      beg3a   jsr      chck  ;test if A&B
92F5 B0 06        bcs      twpend      ;exit if so
92F7 20 B092      jsr      zkvsp       ;else get error position in command line
92FA 4C 7A92      jmp      zpjlsp      ;and show error message
92FD 60          twpend   rts
;
;*** Get parameter ***
;
92FE 20 5D93      in       jsr      resin ;clear result area
9301 20 9092      ina      jsr      gchb  ;get character
9304 20 6693      inb      jsr      hexnum ;convert from ASCII to hex
9307 10 FB        bpl      ina         ;if last character was hex, loop
9309 60          rts                 ;else exit with char. after parameter in A
;
;*** Copy parameter ***
;(shortened by ndv)
930A A2 00      copya   ldx      #0      ;point to PARA
930C 2C          fcc      $2c          ;skip next instruction
930D A2 02      copyb   ldx      #2      ;point to PARB
930F AD 269F      copy   lda      inl     ;get bufferbyte low
9312 9D 209F      sta      paral,x      ;copy to parameter pointed by X
9315 AD 279F      lda      inh         ;get bufferbyte high
9318 9D 219F      sta      parah,x      ;copy to parameter pointed by X
931B 60          rts                 ;and exit
;
931C 20 FE92      insch   jsr      in      ;Get parameter and:
;
;*** Check for delimiter ***
;
931F C9 3A      schtt   cmp      #';'     ;end delimiter must be colon
9321 F0 02      beq      schttend        ;
9323 C9 0D      cmp      #$0d           ;or a RETURN
9325 60          schttend rts           ;Z=1 if one of these
;
;*** Check parameters ***
;
9326 AD 229F      chck    lda      parbl   ;Subtract B from A
9329 CD 209F      cmp      paral
932C AD 239F      lda      parbh
932F ED 219F      sbc      parah
9332 60          rts                 ;Result is in carry
;                                     ;Error if C=0
;
;*** Check for end ***
;
9333 A0 01      checkend ldy      #1      ;Loopcounter & pointer
9335 B9 229F      check   lda      parbl,y ;Get byte
9338 D9 199F      cmp      pntxl,y      ;Check if equal
933B D0 05        bne      l.f          ;Branch if not equal
933D 88          dey                 ;Update pointer
933E 10 F5        bpl      check        ;Next please
9340 18          clc                 ;C=0 then end reached!!!
9341 60          rts
9342 38          l          ;C=1 then not ready yet
9343 60          rts
;
;*** Copy parameters ***
;(changed by ndv)
9344 AD 249F      copypar lda      parcl   ;PARC to Y
9347 AE 259F      ldx      parch
934A 8D 1D9F      sta      pntyl
934D 8E 1E9F      stx      pntyh
9350 AD 209F      lda      paral
9353 AE 219F      ldx      parah        ;PARA to X

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9356 8D 199F      sta     pntxl
9359 8E 1A9F      stx     pntxh
935C 60           rts

;*** Clear inl/inh ***
;
935D A0 00      resin ldy     #000      ;clear
935F 8C 269F      sty     inl         ;both lo
9362 8C 279F      sty     inh         ;and hi bytes
9365 60           rts                 ;then exit

;*** Convert from ASCII to hex ***
;
9366 20 8293      hexnum jsr     ashett    ;ASCII to hex
9369 30 14        bmi     hnuh          ;if invalid character, show error
936B A0 04        ldy     #4           ;else get bit counter
936D 0E 269F      hnua  asl     inl       ;Shift INL in INH via carry
9370 2E 279F      rol     inh          ;Into INH
9373 88          dey             ;4 bits in one nibble
9374 D0 F7        bne     hnua         ;Ready?
9376 0D 269F      ora     inl          ;4 LSB's from accu in INL
9379 8D 269F      sta     inl         ;Save it
937C A0 00        ldy     #0
937E 60           rts                 ;Normal exit, Z=1
937F A0 FF        hnub ldy     #fff      ;N=1 then error
9381 60           rts

;
9382 C9 30        ashett cmp     #'0'      ;character must
9384 90 0C        bcc     notvat         ;be a
9386 C9 3A        cmp     #'.'          ;number
9388 90 0D        bcc     valt          ;or
938A C9 41        cmp     #'A'          ;a letter
938C 90 04        bcc     notvat         ;between
938E C9 47        cmp     #('F'+1)      ;A and F
9390 90 03        bcc     valt1         ;if not, then
9392 A0 FF        notvat ldy     #fff      ;N=1
9394 60           rts                 ;and exit
9395 69 09        valt1  adc     #09      ;add 9 for A...F
9397 29 0F        valt   and     #0f      ;and remove dirt
9399 60           rts

;*** Print a byte and a space ***
;
939A 20 38C0      prbyts jsr     prbyte    ;print a byte
939D 4C 32C0      jmp     spa           ;followed by a space

;*** Increment X pointer ***
;
93A0 A2 00        pntxinc ldx     #0      ;point to X
93A2 2C          fcc     $2c           ;skip next instruction

;*** Increment Y pointer ***
;
93A3 A2 04        pntyinc ldx     #4      ;point to Y
93A5 FE 199F      inc     pntxl,x       ;increment lo
93A8 D0 03        bne     pntxinca      ;page crossed
93AA FE 1A9F      inc     pntxh,x       ;adapt hi
93AD 60          pntxinca rts          ;then exit

;*** Decrement X pointer ***
;
93AE A2 00        pointdec ldx     #0     ;point to X
93B0 2C          fcc     $2c           ;Skip next instruction

;*** Decrement Y pointer ***
;
93B1 A2 04        pntydec ldx     #04     ;point to Y
93B3 38          sec                 ;prepare for subtract
93B4 8D 199F      lda     pntxl,x       ;get lo
93B7 E9 01        sbc     #1           ;decrement

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93B9 9D 199F      sta     pntxl,x      ;and store lo
93BC B0 03        bcs     pntdce     ;if page crossed
93BE DE 1A9F      dec     pntxh,x      ;adapt hi
93C1 60           pntdce rts      ;and exit
;
;*** Print pntx and data in A in hex ***
;
93C2 AE 1A9F      prpntxa ldx     pntxh      ;get hi
93C5 AC 199F      ldy     pntxl      ;and lo, then:
;
;*** Print address in X,Y and data in A ***
;
93C8 48           pradda pha      ;save A
93C9 20 D693      jsr     pradd      ;print address in XY
93CC 68           pla      ;restore A
93CD 4C 38C0      jmp     prbyte     ;and print in hex, then exit
;
;*** Print pntx in hex ***
;
93D0 AE 1A9F      prpntx ldx     pntxh      ;get hi
93D3 AC 199F      ldy     pntxl      ;and lo, then:
;
;*** Print the address in XY in hex ***
;
93D6 8A           pradd txa      ;get hi
93D7 20 38C0      jsr     prbyte     ;print in hex
93DA 98           tya      ;get lo
93DB 4C 9A93      jmp     prbyts     ;print in hex, plus a space
;
;*** Print CRLF and INH and INL as hex address ***
;
93DE 20 2FC0      prhlb2 jsr     crlf      ;start on new line, then:
;
;*** Print INH and INL as hex address ***
;
93E1 AE 279F      prin  ldx     inh      ;get hi
93E4 AC 269F      ldy     inl      ;and lo
93E7 4C D693      jmp     pradd      ;and print in hex
;
;***** MON4 *****
;
;*** Common start for several commands without parameters ***
; (added by ndv, called by commands L, P, Q and T)
93EA 20 9092      cmdonly jsr     gchb      ;check for correct delimiter
93ED 20 1F93      jsr     schtt
93F0 D0 16        bne     nolttro     ;if not OK, report error
93F2 60           testspa rts      ;else exit
;
;*** Common start for several commands with two parameters ***
;
93F3 20 0894      begin  jsr     bgncm2     ;input two hex numbers
93F6 20 2693      jsr     chck      ;PARA<PARB?
93F9 B0 03        bcs     beginc      ;if not,
93FB 4C 7A92      jmp     zpjlsp      ;show arrow and error message
93FE 4C 4493      beginc jmp     copypar     ;else move paramaters to RAM programs
;
;*** Check for a space after a command ***
;
9401 20 9092      testsp jsr     gchb      ;get character
9404 C9 20        cmp     #20      ;if space,
9406 F0 EA        beq     testspa     ;go exit
9408 4C 0092      nolttro jmp     illcom     ;else report error
;
;*** Input two hex numbers ***
;
940B 20 0194      bgncm2 jsr     testsp      ;test for a space
940E 20 AE92      jsr     tweepar      ;get the two parameters
9411 10 DF        bpl     testspa     ;if no error, exit
9413 4C 2092      jmp     illpar      ;display it
;

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;*** Make selfmodifying routines ***
;
9416 A9 AD      adpntx lda    ##ad      ;LDA ABS
9418 2C         fcc    $2c      ;skip next instruction
9419 A9 BD      bdpntx lda    ##bd      ;LDA ABS,X
941B 2C         fcc    $2c      ;skip next instruction
941C A9 B9      b9pntx lda    ##b9      ;LDA ABS,Y
941E 2C         fcc    $2c      ;skip next instruction
941F A9 CD      cdpntx lda    ##cd      ;CMP ABS
9421 2C         fcc    $2c      ;skip next instruction
9422 A9 BD      d8pntx lda    ##8d      ;STA ABS
9424 2C         fcc    $2c      ;skip next instruction
9425 A9 9D      d9pntx lda    ##9d      ;STA ABS,X
9427 BD 189F    sta    pntx      ;In program with pointer X
942A A9 60      lda    ##60      ;RTS
942C BD 189F    sta    pntx+*03
942F 60         rts

;
9430 A9 AD      adpnty lda    ##ad      ;LDA ABS
9432 2C         fcc    $2c      ;skip next instruction
9433 A9 BD      d8pnty lda    ##8d      ;STA ABS
9435 BD 1C9F    sta    pnty      ;In program with pointer Y
9438 A9 60      lda    ##60      ;RTS
943A BD 1F9F    sta    pnty+*03
943D 60         rts

;
;*** Command H: Hex and ASCII dump ***
;(shortened by ndv)
943E 20 F393    cmh    jsr    begin      ;get parameters and check them
9441 20 1994    jsr    bdpntx      ;make a selfmodifying program
9444 A9 FF      lda    ##ff      ;reset endflag
9446 BD 2A9F    sta    eindvlag
9449 20 2FC0    jsr    crlf      ;print a CRLF

;print header
944C A2 08      ldx    #8        ;print
944E 20 939D    jsr    xspace      ;7 spaces
9451 A0 00      ldy    #000      ;reset columncounter
9453 98         tya              ;get count in A
9454 20 35C0    jsr    hnout      ;print as hex nibble
9457 20 919D    jsr    twspace     ;followed by two spaces
945A C8         iny              ;increment column number
945B C0 10      cpy    ##10      ;if not at end
945D D0 F4      bne    hexdd      ;loop, else:

;loop entry: test if at end address
945F 20 2FC0    hexdeq jsr    crlf      ;start on new line
9462 2C 2A9F    bit    eindvlag     ;if at end
9465 30 01      bmi    hexdeaq
9467 60         rts              ;exit command

;
9468 20 D093    hexdeaq jsr    prpntx     ;print current address in hex
946B 20 3BC0    jsr    prtext      ;complete start of line
946E 3A2000     fcc    ',,0
9471 A2 00      ldx    #0        ;get initial index
9473 20 189F    hexdf  jsr    pntx      ;get data
9476 20 9A93    jsr    prbyts      ;print in hex followed by a space

;
9479 18         clc              ;calculate endvalue
947A BA         txa              ;get offset
947B 6D 199F    adc    pntxl      ;Add the the address lo
947E BD 269F    sta    pntxsave    ;save the result
9481 AD 1A9F    lda    pntxh      ;get address hi
9484 69 00      adc    ##00      ;add carry
9486 BD 279F    sta    pntxhsave   ;and save too

;test if at end address
9489 A0 01      ldy    #01      ;check if at end
948B B9 229F    hexdg  lda    parbl,y ;get end parameter
948E D9 269F    cmp    pntxsave,y   ;compare with current position
9491 D0 08      bne    hexdh      ;branch if not equal
9493 88         dey              ;compare also lowbytes
9494 10 F5      bpl    hexdg      ;continue elsewhere

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9496 A9 00      lda    #000      ;end reached
9498 8D 2A9F    sta    eindvlag   ;set the endflag
949B E8         hexdh  inx         ;
949C E0 10      cpx    #010      ;on end of line?
949E D0 D3      bne    hexdf      ;branch if not ready
94A0 20 32C0    jsr    spa        ;else print a space
;display ASCII part
94A3 A2 00      ldx    #0        ;get initial index again
94A5 20 189F    hexdi  jsr    pntx   ;get byte
94A8 20 B694    jsr    prgrnr      ;convert to print format and print
94AB E8         hexdl  inx         ;adapt index
94AC E0 10      cpx    #010      ;at end of line?
94AE D0 F5      bne    hexdi      ;if not, loop
94B0 20 D794    jsr    incpnt      ;increase the pointer by $10
94B3 4C 5F94    jmp     hexdeq     ;jump back in loop
;
94B6 C9 20      prgrnr  cmp    #20      ;cranch if control char.
94B8 90 03      bcc    prgrna      ;print the byte in ASCII
94BA 4C 23C0    jmp     output
94BD 48         prgrna  pha        ;
94BE 20 CA94    jsr    prgrf      ;set graphics
94C1 68         pla        ;
94C2 09 60      ora    #$60      ;otherwise as control char. printed
94C4 20 23C0    jsr    output      ;print graphics character, and:
;
;*** set various display attributes ***
;(rewritten by ndv)
94C7 A9 47      prgrg  lda    #'G'      ;get code for no graphics
94C9 2C         fcc    $2c          ;skip next instruction
94CA A9 46      prgrf  lda    #'F'      ;get code for graphics
94CC A0 18      presc  ldy    #1b       ;get an ESC, and:
;
;*** print the characters in Y and A ***
;
94CE 48         xaout  pha        ;save 2nd character
94CF 98         tya        ;get first in A
94D0 20 23C0    jsr    output      ;print it
94D3 68         pla        ;get 2nd back
94D4 4C 23C0    jmp     output      ;pprint as well and exit
;
;*** Increase X pointers with $10 ***
;(shortened by ndv)
94D7 18         incpnt  clc        ;prepare for add
94D8 AD 199F    lda    pntxl      ;get lo
94DB 69 10      adc    #16       ;16 bytes for 1 line
94DD 8D 199F    sta    pntxl      ;save lo
94E0 90 03      bcc    1.f       ;if page crossed
94E2 EE 1A9F    inc     pntxh     ;adapt hi
94E5 60         1      rts        ;and exit
;
;*** Command P: clear screen ***
;(shortened by ndv)
94E6 20 EA93    cmp     jsr    cmdonly ;test if command letter only
94E9 A9 0C      lda    #$0c       ;get a FormFeed
94EB 4C 23C0    jmp     output      ;print it and exit
;
;*** Command T: toggle CPU-type ***
;(added by ndv)
94EE 20 EA93    cmt     jsr    cmdonly ;test if command letter only
94F1 AD 119F    lda    c02typ      ;get current type
94F4 D0 06      bne    tonmos      ;if Rockwell now, switch to NMOS
94F6 2C 129F    bit     nctype     ;if CMOS now
94F9 50 08      bvc    torock      ;switch to Rockwell
94FB 2C         fcc    $2c       ;else type is NMOS, switch to CMOS (skip next)
94FC A9 40      tonmos  lda    #$40 ;get NMOS flag
94FE 8D 129F    sta    nctype     ;set NMOS/CMOS flag
9501 A9 01      lda    #Z00000001 ;and set X7/XF to Standard
9503 49 01      eor     #Z00000001 ;toggle CMOS version
9505 8D 119F    sta    c02typ     ;set new type
9508 20 2FC0    jsr    crlf       ;start on next line, then:

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;*** Print current CPU-type ***
;(added by ndv)
950B 48      showtyp pha      ;save A
950C AD 119F  lda      c02typ  ;get processorversion
950F D0 16    bne      rock    ;if Rockwell go print message
9511 20 3BC0  jsr      prtext  ;else print standard banner
9514 5374616E64 fcc      'Standard 65',0
9519 6172642036
951E 3500
9520 2C 129F  bit      nctype  ;if standard CMOS
9523 50 11    bvc      cmoscpx ;go print C02
9525 70 14    bvs      nmoscpx ;else print 02
9527 20 3BC0  jsr      prtext  ;Rockwell, print banner
952A 526F636B77 rock      fcc      'Rockwell 65',0
952F 656C6C2036
9534 3500
9536 A9 43    cmoscpx lda      #'C' ;get a C
9538 20 23C0  jsr      output  ;print it
953B 20 3BC0  nmoscpx jsr      prtext ;then complete type number
953E 303200   fcc      '02',0
9541 68      pla      ;restore A
9542 60      rts

;*** Command Q: exit monitor as a subroutine ***
;(shortened by ndv)
9543 20 EA93  cmq      jsr      cmdonly ;test if command letter only
9546 08      php      ;save flags
9547 78      sei      ;inhibit IRQ's

;restore original vectors
954B AD A29F  lda      brkvs  ;get original
954B 8D B3E7  sta      brkvector ;BRK-vector
954E AD A39F  lda      brkvs+1 ;back
9551 8D B4E7  sta      brkvector+1 ;into place

;
9554 AD A49F  lda      nmivs  ;do the
9557 8D B1E7  sta      nmivector ;same for
955A AD A59F  lda      nmivs+1 ;the NMI-vector
955D 8D B2E7  sta      nmivector+1

;
9560 AD A69F  lda      swivs  ;and the
9563 8D 6EE7  sta      swivector ;software
9566 AD A79F  lda      swivs+1 ;interrupt
9569 8D 6FE7  sta      swivector+1 ;vector

;
956C 20 2FC0  jsr      crlf    ;start on a new line
956F 28      plp      ;restore the flags (enable IRQ's)
9570 68      pla      ;skip
9571 68      pla      ;return address of command Q
9572 60      rts      ;and exit to monitor caller

;*** Command @: Fetch address and change data ***
;(shortened by ndv)
9573 20 5D93  cmaap  jsr      resin    ;reset input buffers
9576 8C 2D9F  sty      aapgew    ;also reset address changed flag
9579 20 0194  jsr      testap   ;next character must be a space
957C 20 1694  jsr      adpntx   ;make a ramprog.
957F 20 BE92  jsr      eenpar   ;get one parameter
9582 10 03    bpl      monb    ;if error
9584 4C 2092  jmp      illpar   ;report illegal parameter
9587 CE 169F  monb  dec      bufpoint ;else point to previous character
958A 20 9092  jsr      gchb     ;get it
958D C9 0D    cmp      #$0d    ;if RETURN
958F F0 03    beq      monc    ;go proceed
9591 4C 0092  jmp      illcom   ;else report illegal command
9594 20 4493  monc  jsr      copypar  ;copy address into RAM program
9597 20 2FC0  monca jsr      crlf    ;start on new line
959A 20 5D93  jsr      resin    ;clear input value
959D 20 189F  jsr      pntx     ;get address contents in A
95A0 20 C293  jsr      prpntxa  ;print address and data

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95A3 20 32C0      jsr     spa           ;followed by a space
95A6 20 20C0      mond    jsr     input        ;get character from input device
95A9 20 41C0      jsr     loupch       ;convert lower to upper case
95AC C9 27        cmp     #$27         ;if not ASCII display
95AE D0 0F        bne     mond1        ;go test others
95B0 20 23C0      jsr     output       ;else print a '
95B3 20 189F      jsr     pntx         ;get data again
95B6 20 B694      jsr     prgrnr       ;print in ASCII representation
95B9 20 32C0      jsr     spa           ;print a space
95BC 4C A695      jmp     mond         ;and get input
95BF C9 5C        mond1   cmp     #$5c       ;if input was a \
95C1 D0 11        bne     mone         ;
95C3 20 23C0      jsr     output       ;echo it
95C6 20 20C0      jsr     input        ;get input
95C9 C9 20        cmp     #$20         ;if control character
95CB 90 D9        bcc     mond         ;ignore and get input
95CD 8D 269F      sta     inl         ;else save character
95D0 48           pha                ;on stack
95D1 4C 0596      jmp     monha        ;echo character, and go get input
95D4 C9 0D        mone     cmp     #$0D       ;if input was RETURN
95D6 D0 06        bne     monf         ;
95D8 20 0E96      jsr     store         ;store data if it was changed
95DB 4C 2FC0      jmp     crlf         ;and end routine
95DE C9 0A        monf     cmp     #$0A       ;if input was Line Feed
95E0 D0 09        bne     mong         ;
95E2 20 0E96      jsr     store         ;store data if it was changed
95E5 20 A093      jsr     pntxinc        ;get next address
95E8 4C 9795      jmp     monca        ;and do next location
95EB C9 08        mong     cmp     #$08       ;if character was VT
95ED D0 09        bne     monh         ;
95EF 20 0E96      jsr     store         ;store data if changed
95F2 20 AE93      jsr     pointdec       ;get previous address
95F5 4C 9795      jmp     monca        ;and do previous location
95F8 C9 20        monh     cmp     #$20       ;if other character
95FA 90 AA        bcc     mond         ;ignore control characters
95FC 48           pha                ;else save character
95FD 20 6693      jsr     hexnum         ;read data into inl/inh
9600 10 03        bpl     monha        ;if OK, echo and loop
9602 68           pla                ;else get character again
9603 D0 A1        bne     mond         ;and get new input (branch always)
;
9605 68           ; monha   pla                ;get input character
9606 20 23C0      ;         jsr     output       ;echo it
9609 CE 2D9F      ;         dec     aapgew        ;and flag data change
960C D0 98        ;         bne     mond         ;then loop (branch always)
;
;*** Store the changed data ***
;
960E AD 2D9F      store    lda     aapgew        ;was data changed?
9611 F0 0C        ;         beq     strnd        ;if so,
9613 20 2294      ;         jsr     d8pntx        ;make a RAM program
9616 AD 269F      ;         lda     inl         ;get data
9619 20 189F      ;         jsr     pntx         ;store it
961C 20 1694      ;         jsr     adpntx        ;restore old RAM program
961F 20 5D93      strnd    jsr     resin        ;clear input area
9622 8C 2D9F      ;         sty     aapgew        ;reset change flag
9625 60           ;         rts                ;and exit
;
;*** Command V: Compare two blocks of memory ***
;(integrated with command M by ndv)
9626 20 1F94      cmv     jsr     cdpntx        ;make RAM programs; compare source
9629 20 3094      ;         jsr     adpnty        ;and fetch destination
962C A9 80        ;         lda     #$80        ;set command V and upward move
962E D0 08        ;         bne     cmv0        ;and go do command
;
;*** Command M: Move a block of memory ***
;(command V integrated by ndv)
9630 20 1694      cmv     jsr     adpntx        ;make RAM program for fetch from source
9633 20 3394      ;         jsr     d8pnty        ;and store in destination
9636 A9 00        ;         lda     #$00        ;set command M and upward move

```

```

9638 8D 2D9F      cmv0 sta      cmpsta      ;in flag
963B 20 CE92      jsr      beg3      ;get 3 parameters, check A<B
963E AD 209F      lda      paral      ;if source
9641 CD 249F      cmp      parcl      ;address is
9644 AD 219F      lda      parah      ;lower than
9647 ED 259F      sbc      parch      ;destination
964A B0 3D        bcs      move0     ;go move downwards

;
964C AD 249F      lda      parcl      ;else get destination start lo
964F 6D 229F      adc      parbl      ;add source end lo (carry was clear)
9652 A8           tay              ;save result in Y
9653 AD 259F      lda      parch      ;get destination start hi
9656 6D 239F      adc      parbh      ;add carry and source end lo
9659 48           pha              ;save on stack
965A 38           sec              ;prepare for subtract
965B 98           tya              ;get lo
965C ED 209F      sbc      paral      ;subtract source begin lo
965F 8D 249F      sta      parcl      ;and set new destination (end of dest.block)
9662 68           pla              ;get result hi back
9663 ED 219F      sbc      parah      ;subtract source begin hi
9666 8D 259F      sta      parch      ;and complete destination end address
9669 AC 209F      ldy      paral      ;get source begin
966C AE 219F      ldx      parah      ;in XY
966F AD 229F      lda      parbl      ;get source end lo
9672 8D 209F      sta      paral      ;as new source start
9675 AD 239F      lda      parbh      ;and complete
9678 8D 219F      sta      parah      ;source start
967B 8C 229F      sty      parbl      ;then set old source start
967E 8E 239F      stx      parbh      ;as source end

; (start moving data at end of blocks with decreasing pointers)
9681 AD 2D9F      lda      cmpsta      ;get flag
9684 09 40        ora      %01000000    ;set direction bit
9686 8D 2D9F      sta      cmpsta      ;and
9689 20 4493      move0 jsr      copypar      ;copy parameters in RAM programs
968C 2C 2D9F      move  bit      cmpsta      ;if command is V
968F 30 03        bmi      movea      ;skip data fetch
9691 20 189F      jsr      pntx      ;get byte from source
9694 20 1C9F      movea jsr      pnty      ;move to/get destination
9697 2C 2D9F      bit      cmpsta      ;if command is M
969A 10 36        bpl      moveb      ;skip check
969C 20 189F      jsr      pntx      ;else compare with source
969F F0 31        beq      moveb      ;if equal, go test for end address
96A1 48           pha              ;save the destination byte
96A2 20 3BC0      jsr      prtext      ;print message
96A5 0D536F7572   fcc      '\rSource: ',0
96AA 63653A2000   jsr      adpntx      ;make RAM program
96AF 20 1694      jsr      pntx      ;get source byte
96B2 20 189F      jsr      prpntxa     ;and print address and data
96B5 20 C293      jsr      prtext      ;print message
96B8 20 3BC0      fcc      'Dest.: ',0
96C0 742E3A2000   jsr      adpntx      ;make RAM program
96C5 AE 1E9F      ldx      pntyh      ;get destination address
96C8 AC 1D9F      ldy      pntyl      ;in XY
96CB 68           pla              ;get destination data
96CC 20 C893      jsr      pradda      ;print address and data
96CF 20 1F94      jsr      cdpntx      ;change RAM program; compare source
96D2 20 3393      moveb jsr      checkend   ;if end address reached
96D5 90 17        bcc      movec      ;go end command
96D7 2C 2D9F      bit      cmpsta      ;get direction
96DA 70 09        bvs      downwrd    ;if downwards, go decrement
96DC 20 A093      jsr      pntxinc      ;else increment source
96DF 20 A393      jsr      pntyinc      ;and destination pointers
96E2 4C BC96      jmp      move       ;and loop
96E5 20 AE93      downwrd jsr      pointdec    ;if downward move,
96E8 20 B193      jsr      pntydec      ;decrement pointers
96EB 4C BC96      jmp      move       ;and loop (branch always)
96EE 4C 2FC0      movec jmp      crlf      ;end routine

;
;***** MON5 *****

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;*** Command C: check memory for a certain value ***
;(integrated in F command by ndv)
96F1 20 1F94 cmc    jsr    cdntx    ;make a RAM program
96F4 A9 FF    lda    #$ff      ;get verify flag
96F6 D0 05    bne    cmc0      ;and go check

;*** Command F: Fill RAM ***
;(C command integrated and shortened by ndv)
96F8 20 2294 cmf    jsr    d8ntx    ;make a RAM program
96FB A9 00    lda    #0        ;get store flag
96FD 8D 2D9F cmc0    sta    cmpsta   ;set it
9700 20 D992    jsr    twpaby   ;get two parameters
9703 20 4493    jsr    copypar  ;copy parameters into RAM program
9706 20 9092    jsr    gchb     ;get next character
9709 C9 27    cmp    #$27      ;if fill value is in ASCII
970B F0 36    beq    fillb     ;go get ASCII
970D CE 169F    dec    bufpoint  ;else adapt buffer pointer
9710 20 FE92    jsr    in       ;and get fill value in hex
9713 20 1F93    fillf    jsr    schtt  ;check for delimiter
9716 D0 37    bne    fillerr    ;if no delimiter, give error
9718 AD 269F    filla    lda    inl   ;get the byte
971B 20 189F    jsr    pntx     ;store/compare the byte
971E 08        php           ;save the flags
971F 2C 2D9F    cmcc     bit    cmpsta ;get C/F flag
9722 10 13    bpl    cmcd     ;if F command, go test for end
9724 28        plp           ;else get the flags back
9725 F0 0F    beq    cmcg     ;if equal, go check if at end
9727 20 1694    jsr    adpntx   ;else difference found, change RAM program
972A 20 2FC0    jsr    crlf     ;start on new line
972D 20 189F    jsr    pntx     ;get memory contents
9730 20 C293    jsr    prpntxa  ;print address and data
9733 20 1F94    jsr    cdntx    ;restore RAM program
9736 24        cmcg     fcc    $24   ;skip next instruction
9737 28        cmcd     plp
9738 20 3393    jsr    checkend ;if at end address
973B 90 B1     bcc    movec     ;go end command
973D 20 A093    jsr    pntxinc  ;else increment address
9740 4C 1897    jmp     filla    ;and loop
9743 20 9092    fillb    jsr    gchb  ;get fill byte as ASCII
9746 8D 269F    sta    inl     ;save it
9749 20 9092    jsr    gchb     ;get next character
974C 4C 1397    jmp     fillf    ;and go check for delimiter
974F 4C 2092    fillerr jmp    illpar ;error exit: Illegal parameter

;*** Command <: Repeat the inputbuffer ***
9752 A9 00    cm.    lda    #$00    ;reset
9754 8D 169F    sta    bufpoint  ;buffer pointer
9757 68        pla           ;skip
9758 68        pla           ;return address
9759 4C 1391    jmp     main     ;and enter mainloop

;*** Command L: List CPU registers ***
;(shortened and disassembly of current pc added by ndv)
975C 20 EA93    cal    jsr    cmdonly ;check for no parameters
975F 20 3BC0    cmia    jsr    prtext ;print text
9762 1B6E        fcc    $1b,'n'    ;disable inverse
9764 1B47        fcc    $1b,'G'    ;disable graphics
9766 0D41202058 fcc    'rA X Y SP PC NV B01ZC'r,0
9768 2020592020
9770 5350205043
9775 2020204E56
977A 204244495A
977F 430D00
9782 A0 03        ldy    #3        ;get counter
9784 B9 2E9F    1    lda    spuser,y ;get saved 8-bit register
9787 20 9A93    jsr    prbys     ;print in hex, followed by a space
978A 88        dey           ;point to next register
978B 10 F7     bpl           ;and loop until all done

```

```

978D AE 339F      ldx      pch      ;get program counter hi
9790 AC 329F      ldy      pcl      ;and lo
9793 BE 1A9F      stx      pntxh    ;set address
9796 BC 199F      sty      pntxl    ;for disassembler
9799 20 D693      jsr      pradd     ;print PC plus a space
979C AD 349F      lda      preg     ;get processor status
979F A2 08        showpra ldx      #8 ;get bitcounter
97A1 0A         spra      asla      ;get bit 7 in carry
97A2 48          pha          ;save current accu
97A3 20 CB97      jsr      pr01     ;print state of carry as 0 or 1
97A6 68          pla          ;restore A
97A7 CA          dex          ;if not 8 bits done
97A8 D0 F7        bne      spra     ;loop
97AA 2C 559F      bit      bkptfl   ;if no breakpoint set
97AD 10 16        bpl      notbkpt  ;go disassemble
97AF AE 1A9F      ldx      pntxh    ;else get PC
97B2 AC 199F      ldy      pntxl    ;in XY
97B5 EC 579F      cpx      bkpth    ;test if
97B8 D0 08        bne      notbkpt  ;at
97BA CC 569F      cpy      bkptl    ;breakpoint
97BD D0 06        bne      notbkpt  ;if so,
97BF 20 B098      jsr      prbrpt   ;print message
97C2 20 9698      jsr      rsbkpt   ;reset breakpoint
97C5 20 F99B      notbkpt jsr      dis ;disassemble instruction
97C8 4C 2FC0      jmp      crlf     ;then quit command

;(shortened by ndv)
97CB A9 00      pr01      lda      #0 ;clear result area
97CD 69 30      adc      #'0'       ;convert to ASCII digit
97CF 4C 23C0      jmp      output   ;and print that

;
;*** Command E: execute user program ***
;
97D2 20 9092      cmb      jsr      gchb      ;get next character
97D5 C9 20        cmp      #$20      ;if it is a space
97D7 F0 16        beq      cmec       ;go read address
97D9 C9 0D        cmp      #$0d      ;if RETURN
97DB F0 03        beq      cmea       ;go run from current PC
97DD 4C 0092      cmb      jmp      illcom   ;if other, report error
97E0 AD 329F      cmea      lda      pcl      ;get current PC
97E3 BD 209F      sta      paral      ;in
97E6 AD 339F      lda      pch      ;parameter A
97E9 BD 219F      sta      parah      ;
97EC 4C FA97      jmp      runa       ;and go execute from that address
97EF 20 5D93      cmec      jsr      resin   ;clear parameter A
97F2 20 BE92      run       jsr      eenpar  ;get address in parameter A
97F5 10 03        bpl      runa       ;if no error, go execute
97F7 4C 2092      jmp      illpar     ;else report illegal parameter
97FA AD 219F      runa      lda      parah   ;get startaddress
97FD 48          pha          ;on
97FE AD 209F      lda      paral      ;stack
9801 48          pha          ;
9802 AD 349F      lda      preg     ;then restore the flags
9805 48          pha          ;and
9806 AE 309F      ldx      xreg      ;X
9809 AC 2F9F      ldy      yreg      ;Y
980C AD 319F      lda      acc       ;and accu
980F 40          rti          ;then execute program pointed to by PARA

;
;*** Command B: Place breakpoint ***
;
9810 20 0194      cmb      jsr      testsp   ;test for a space
9813 20 9092      jsr      gchb      ;get next char.
9816 C9 52        cmp      #'R'       ;if not reset breakpoint
9818 D0 10        bne      cmba       ;go test for others
981A 20 9092      jsr      gchb      ;else get next character
981D C9 0D        cmp      #$0d      ;if not RETURN
981F F0 03        beq      cmbaa      ;
9821 4C 0092      cmbab      jmp      illcom   ;report error
9824 20 9698      cmbaa      jsr      rsbkpt  ;else reset breakpoint
9827 4C 2FC0      jmp      crlf     ;and exit

```

```

;
982A C9 53      cmba    cmp    #'S'      ;test if show breakpoint
982C D0 35      bne     cmbd          ;if not, go get breakpoint address
982E 20 9092    jsr     qchb          ;else get next character
9831 C9 0D      cmp     #$0d          ;if not a RETURN
9833 D0 EC      bne     cmbab         ;report an error
9835 2C 559F    bit     bkptfl        ;else check if there is a breakpoint
9838 30 10      bmi     cmbac         ;if not
983A 20 3BC0    jsr     prtext        ;display message
983D 070D4E6F20 fcc     7,'rNo b',0
9842 6200
9844 20 B698    jsr     prbrpta        ;print 'reakpoint'
9847 4C 2FC0    jmp     crlf          ;and exit
984A 20 B098    cmbac    jsr     prbrpt        ;print message
984D 20 3BC0    jsr     prtext        ;complete it
9850 3A202400   fcc     ': $',0
9854 AE 579F    ldx     bkpth          ;get address
9857 AC 569F    ldy     bkptl          ;in XY
985A AD 589F    lda     bkptvr        ;get original opcode
985D 20 CB93    jsr     pradda          ;print them in hex
9860 4C 2FC0    jmp     crlf          ;and exit

;
9863 CE 169F    cmbd    dec     bufpoint    ;point to previous character
9866 20 BE92    jsr     eenpar          ;get parameter
9869 10 03      bpl     cmbc          ;if error
986B 4C 2092    jmp     illpar          ;show illegal parameter
986E 2C 559F    cmbc    bit     bkptfl        ;if a breakpoint set already
9871 10 03      bpl     cmbb          ;first
9873 20 9698    jsr     rsbkpt          ;reset last breakpoint
9876 20 1694    cmbb    jsr     adpntx          ;make a RAM program
9879 20 4493    jsr     copypar          ;copy parameters into RAM program
987C 8D 569F    sta     bkptl          ;set breakpoint
987F 8E 579F    stx     bkpth          ;address
9882 20 189F    jsr     pntx          ;get opcode from breakpoint address
9885 8D 589F    sta     bkptvr        ;save as well
9888 20 2294    jsr     dBpntx          ;change RAM program
988B A9 00      lda     #$00          ;get opcode for BRK
988D 20 189F    jsr     pntx          ;place breakpoint
9890 CE 559F    dec     bkptfl        ;flag breakpoint active
9893 4C 2FC0    jmp     crlf          ;then exit

;
9896 20 2294    rsbkpt    jsr     dBpntx          ;make a RAM program
9899 AD 569F    lda     bkptl          ;get breakpoint address
989C 8D 199F    sta     pntxl          ;copy it into RAM program
989F AD 579F    lda     bkpth          ;
98A2 8D 1A9F    sta     pntxh          ;
98A5 A9 00      lda     #$00          ;reset flag
98A7 8D 559F    sta     bkptfl        ;for breakpoint active
98AA AD 589F    lda     bkptvr        ;get original opcode
98AD 4C 189F    jmp     pntx          ;and restore it, then exit

98B0 20 3BC0    prbrpt    jsr     prtext        ;print header
98B3 0D4200     fcc     '\rB',0
98B6 20 3BC0    prbrpta    jsr     prtext        ;show breakpoint message
98B9 7265616B70 fcc     'reakpoint',0
98BE 6F696E7400
98C3 60      rts

;
;*** Command S: calculate a checksum ***
;(shortened by ndv)
98C4 20 F393    cms      jsr     begin          ;get addresses
98C7 20 1694    jsr     adpntx          ;make a RAM program
98CA 20 5D93    jsr     resin          ;clear INL and INH
98CD 18      cmsa    clc          ;prepare for add
98CE 20 189F    jsr     pntx          ;get byte from memory
98D1 6D 269F    adc     inl          ;add to INL
98D4 8D 269F    sta     inl          ;save result
98D7 90 03      bcc     l.f          ;if carry
98D9 EE 279F    inc     inh          ;adapt hi
98DC 20 3393    1      jsr     checkend        ;test if at end address

```

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98DF 90 14      bcc      prhlb      ;if so, end command
98E1 20 A093    jsr      pntxinc     ;else increment pointer
98E4 4C CD98    jmp      cmsa       ;and loop

;*** Command #: convert decimal to hex ***
;
98E7 20 0194    cm24      jsr      testsp      ;test if followed by a space
98EA 20 A799    jsr      dechex      ;read decimal number into INL and INH
98ED B0 1A      bcs      ilparm      ;if carry set, illegal parameter
98EF F0 0A      beq      overfl      ;if overflow, go report it
98F1 C9 20      cmp      #20         ;if space only
98F3 F0 14      beq      ilparm      ;report illegal parameter
98F5 20 DE93    prhlb      jsr      prhlb2     ;print result in hex on a new line
98F8 4C 2FC0    jmp      crlf        ;then exit
98FB 20 3BC0    overfl      jsr      prtext     ;overflow found, print message
98FE 20204F7665 fcc      'Overflow',0
9903 72666C6F77
9908 00
9909 4C 2092    ilparm      jmp      illpar      ;and report error

;*** Command #: convert hex to decimal ***
;
990C 20 0194    cm23      jsr      testsp      ;test for a space
990F 20 7199    jsr      gthex      ;read hex input into INL and INH
9912 B0 F5      bcs      ilparm      ;if illegal delimiter, exit with error
9914 F0 E5      beq      overfl      ;if overflow, report that
9916 CE 169F    dec      bufpoint     ;else point to last character
9919 20 9092    jsr      gchb       ;get it
991C C9 20      cmp      #20         ;if it is a space
991E F0 E9      beq      ilparm      ;exit with error
9920 AD 279F    lda      inh         ;else get hi byte
9923 AE 269F    ldx      inl         ;and lo
9926 20 0F9A    jsr      conver      ;convert hex to decimal
9929 20 2FC0    jsr      crlf        ;start on new line
992C 20 4E9A    jsr      prdec       ;print the decimal number
992F 4C 2FC0    jmp      crlf        ;and exit

;*** Command +: add two hex numbers ***
;(carry display added by ndv)
9932 20 0B94    cm2b      jsr      bgncm2     ;get two parameters
9935 18          clc              ;prepare for add
9936 AD 209F    lda      paral       ;get 1st lo
9939 6D 229F    adc      parbl       ;add 2nd lo
993C 8D 269F    sta      inl         ;save result
993F AD 219F    lda      parah       ;get 1st hi
9942 6D 239F    adc      parbh       ;add carry and 2nd hi
9945 8D 279F    plusend      sta      inh         ;save result hi
9948 08          php              ;save the flags
9949 20 DE93    jsr      prhlb2     ;print result on new line
994C 20 3BC0    jsr      prtext     ;print message
994F 2020433D00 fcc      'C=',0
9954 28          plp              ;regain the flags
9955 20 CB97    jsr      pr01        ;print carry as digit
9958 4C 2FC0    jmp      crlf        ;and exit

;*** Command -: subtract two hex numbers ***
;
995B 20 0B94    cm2d      jsr      bgncm2     ;get two hex numbers
995E 38          sec              ;prepare for subtract
995F AD 209F    lda      paral       ;get 1st lo
9962 ED 229F    sbc      parbl       ;subtract 2nd lo
9965 8D 269F    sta      inl         ;save result
9968 AD 219F    lda      parah       ;get 1st hi
996B ED 239F    sbc      parbh       ;subtract carry and 2nd hi
996E 4C 4599    jmp      plusend     ;then finish command

;***** MON6 *****
;
;*** ASCII to hex conversion ***
;on exit: C=1 is illegal parameter, Z=1 is overflow

```



```

9971 AE 169F gthex ldx bufpoint ;get input buffer pointer
9974 E8          inx          ;point to begin of number
9975 BE 299F stx res          ;save start of number
9978 20 FE92 jsr in          ;get a hex number from inputbuffer
997B C9 0D    cmp #$0D        ;if RETURN
997D F0 09    beq lshxa       ;go process number
997F CD 109F cmp delim        ;if default delimiter
9982 F0 04    beq lshxa       ;go process number
9984 C9 3A    cmp #'          ;if not colon
9986 D0 10    bne lshxb       ;exit with error
9988 38          lshxa sec      ;prepare for subtract
9989 AD 169F lda bufpoint     ;get current buffer pointer
998C ED 299F sbc res          ;subtract begin position
998F F0 07    beq lshxb       ;if zero digits, exit with error
9991 C9 05    cmp #5          ;if more than four digits
9993 B0 05    bcs lshxc       ;error
9995 A9 FF    lda #$ff        ;else set flag for
9997 60          rts          ;correct exit
9998 38          lshxb sec      ;error exit (illegal parameter)
9999 60          rts
999A A9 00    lshxc lda #$00   ;error exit (overflow)
999C 60          rts

;
;*** Convert ASCII byte to decimal nibble ***
;(shortened by ndv)
999D 38          ckget sec      ;prepare for subtract
999E E9 30    sbc #'0'        ;if smaller than zero
99A0 90 03    bcc ckgt1       ;exit with error
99A2 C9 0A    cmp #10         ;if bigger than nine
99A4 60          rts          ;else exit with result
99A5 38          ckgt1 sec      ;Error exit (illegal parameter)
99A6 60          rts

;
;*** Convert from decimal to hex ***
;on exit: C=1 is illegal parameter, Z=1 is error
;X and Y registers exchanged (ndv)
99A7 A2 00    dechex ldx #0    ;X is digit counter
99A9 20 9092 dbt1 jsr gchb      ;get character
99AC C9 0D    cmp #$0D        ;if RETURN
99AE F0 1A    beq dbt3        ;go end
99B0 CD 109F cmp delim        ;else must be other delimiter
99B3 F0 15    beq dbt3        ;if so, end as well
99B5 C9 3A    cmp #'          ;colon is
99B7 F0 11    beq dbt3        ;also valid
99B9 20 9D99 jsr ckget        ;else convert ASCII byte to decimal nibble
99BC B0 07    bcs stcker      ;if error, go restore the stack
99BE 48          pha          ;else save the nibble on stack
99BF E8          inx          ;adapt digit counter
99C0 E0 06    cpx #6          ;if not 6 digits yet, loop
99C2 D0 E5    bne dbt1        ;Branch if no error
99C4 18          clc          ;else clear parameter error flag
99C5 68          stcker pla    ;restore the stack
99C6 CA          dex          ;in X number of digits on stack
99C7 D0 FC    bne stcker      ;until stack pointer correct
99C9 60          rts          ;then exit with error
99CA 8A          dbt2 txa      ;valid delimiter found
99CB F0 FC    beq dbt2        ;if zero digits, exit with error
99CD 18          clc          ;else prepare for add
99CE BE 299F stx res          ;save number of digits
99D1 20 5D93 jsr resin        ;clear INL and INH
99D4 88          dey          ;set flag (Y=$FF)
99D5 BC 2A9F sty eindvlag     ;for correct exit
99D8 A2 00    ldx #0          ;get initial index
99DA 68          sdh1 pla      ;get nibble from stack
99DB A8          tay          ;decimal nibble is loopcounter now
99DC F0 15    beq sdh3        ;do nothing if digit is zero
99DE BD 059A sdh2 lda dhtba,x  ;else get low byte value from table
99E1 6D 269F adc inl          ;add to result
99E4 8D 269F sta inl          ;in INL and INH
99E7 BD 0A9A lda dhtbb,x     ;get highbyte value from table

```

```

99EA 6D 279F      adc    inh      ;add carry
99ED 8D 279F      sta    inh      ;and complete result
99F0 88          dey          ;adapt count
99F1 D0 EB      bne    sdh2      ;loop until count is 0
99F3 E9          inx          ;do next digit
99F4 90 05      bcc    sdh4      ;if carry from last digit (result >$FFFF)
99F6 A9 00      lda    #0       ;set flag
99F8 8D 2A9F      sta    eindvlag ;to error
99FB EC 299F      sdh4    cpx    res      ;all digits done?
99FE D0 DA      bne    sdh1      ;if not, loop
9A00 AD 2A9F      sdh5    lda    eindvlag ;else get error flag (0=error, $FF=OK)
9A03 18          clc          ;clear carry
9A04 60          rts          ;and exit

```

```

;
;Table for decimal to hex conversion
;

```

```

9A05 01      dhtba    fcc    $01      ;*1
9A06 0A      fcc    $0A      ;*10
9A07 64      fcc    $64      ;*100
9A08 E8      fcc    $E8      ;*1000
9A09 10      fcc    $10      ;*10000
9A0A 00      dhtbb    fcc    $00      ;*1
9A0B 00      fcc    $00      ;*10
9A0C 00      fcc    $00      ;*100
9A0D 03      fcc    $03      ;*1000
9A0E 27      fcc    $27      ;*10000

```

```

;
;*** Convert from 2 hex bytes to 3 decimal bytes ***
;

```

```

9A0F 8E 2B9F      conver stx    deci1      ;save lo
9A12 8D 2C9F      sta    deci2      ;and hi
9A15 A9 00      lda    #0       ;and clear
9A17 8D 2D9F      sta    deci3      ;the rest
9A1A AA          tax          ;clear units
9A1B F8          sed          ;go into decimal mode
9A1C F0 1B      beq    hdf          ;and start conversion (branch always)
9A1E CE 2C9F      hda    dec    deci2      ;adapt count
9A21 8A          txa          ;get units
9A22 69 56      adc    #$56      ;Add 56 (decimal)
9A24 AA          tax          ;save units in X
9A25 68          pla          ;get hundreds
9A26 69 02      adc    #$02      ;add two
9A28 90 0F      bcc    hdf          ;if carry
9A2A EE 2D9F      inc    deci3      ;adapt tenthousands
9A2D D0 0A      bne    hdf          ;and branch always
9A2F CE 2B9F      hdb    dec    deci1      ;decrement lo byte
9A32 8A          txa          ;get units
9A33 69 01      adc    #1       ;add one
9A35 AA          tax          ;save units
9A36 68          pla          ;get hundreds
9A37 69 00      adc    #0       ;add carry
9A39 48          hdf    pha          ;save hundreds
9A3A 18          clc          ;prepare for add
9A3B AD 2B9F      lda    deci1      ;if lo not zero yet
9A3E D0 EF      bne    hdb          ;go calculate lo in decimal in X and stack
9A40 AD 2C9F      lda    deci2      ;if hi not zero yet
9A43 D0 D9      bne    hda          ;go calculate hi in decimal
9A45 D8          cld          ;else clear decimal mode
9A46 68          pla          ;get hundreds
9A47 8D 2C9F      sta    deci2      ;into place
9A4A 8E 2B9F      stx    deci1      ;and units as well
9A4D 60          rts          ;then exit

```

```

;
;*** Print decimal numbers ***
;

```

```

9A4E AD 2D9F      pridec lda    deci3      ;get tenthousands
9A51 D0 0B      bne    conoe      ;print no leading zeroes
9A53 AD 2C9F      lda    deci2      ;get hundreds
9A56 D0 15      bne    conof      ;print no leading zeroes
9A58 AD 2B9F      lda    deci1      ;else get units

```

```

9A58 4C 35C0      jmp      hnout      ;and print least significant byte
9A5E 20 35C0      jsr      hnout      ;print byte 3 without leading zero
9A61 AD 2C9F      lda      deci2      ;get byte 2
9A64 20 38C0      jsr      prbyte      ;print it
9A67 AD 2B9F      conog   lda      deci1 ;get byte 1
9A6A 4C 38C0      jmp      prbyte      ;print it and exit
9A6D 20 35C0      conof   jsr      hnout ;print byte 2 without leading zero
9A70 4C 679A      jmp      conog       ;and go print byte 1

;
;*** Command W: search for a string ***
;(completely rewritten and replace option added by ndv)
9A73 20 D992      cmw      jsr      twpaby ;read begin and end address
9A76 20 1994      jsr      bdpntx      ;make a RAM program
9A79 20 4493      jsr      copypar      ;copy parameters into RAMprog.
9A7C A0 00        ldy      #0      ;clear search length counter
9A7E 8C 2A9F      sty      wslength    ;for search
9A81 8C 299F      sty      wlength    ;and replace values
9A84 20 9092      jsr      gchb        ;get character
9A87 C9 27        cmp      #$27    ;if hex input,
9A89 D0 23        bne      hexin    ;go do hex
9A8B 20 F99A      jsr      rddelm     ;get delimiter
9A8E 20 9692      acsslp  jsr      gchb1    ;get next character
9A91 CD 2B9F      cmp      delmw      ;if it is the delimiter
9A94 F0 08        beq      asrlp    ;go read replace value
9A96 20 059B      jsr      schttw     ;test for CR/;
9A99 20 659B      jsr      strsch     ;if none, move to buffers
9A9C D0 F0        bne      acsslp   ;and get next character (branch always)
9A9E 20 9692      asrlp   jsr      gchb1    ;get replace character
9AA1 CD 2B9F      cmp      delmw      ;if delimiter
9AA4 F0 42        beq      crtest   ;go test for CR/;
9AA6 20 059B      jsr      schttw     ;else if CR/; go replace
9AA9 20 729B      jsr      strepl     ;else move to replace buffer
9AAC D0 F0        bne      asrlp    ;and loop

;
9AAE 20 FC9A      hexin  jsr      stdelm    ;save delimiter
9AB1 20 FE92      hexslp jsr      in      ;else read byte
9AB4 AA          tax          ;move separator to X
9AB5 AD 269F      lda      inl        ;get value
9AB8 20 659B      jsr      strsch     ;store in buffers
9ABB EC 2B9F      cpx      delmw      ;if separator is the delimiter
9ABE F0 06        beq      hexrin    ;go read replace value
9AC0 BA          txa          ;get separator in A
9AC1 20 059B      jsr      schttw     ;if CR/; go search
9AC4 D0 EB        bne      hexslp   ;else get next character
9AC6 20 5D93      hexrin jsr      resin    ;clear inl/inh
9AC9 20 9092      jsr      gchb        ;get next character
9ACC 20 059B      jsr      schttw     ;if CR/; go search
9ACF 20 0493      jsr      inb        ;else convert to hex
9AD2 4C D89A      jmp      l.f        ;and go input rest
9AD5 20 FE92      hexrlp jsr      in      ;get replace byte
9AD8 AA          1          tax          ;move separator to X
9AD9 AD 269F      lda      inl        ;get value
9ADC 20 729B      jsr      strepl     ;move byte to replace buffer
9ADF BA          txa          ;get separator in A
9AE0 20 059B      jsr      schttw     ;if CR/; go replace
9AE3 CD 2B9F      cmp      delmw      ;if separator is not the delimiter
9AE6 D0 ED        bne      hexrlp   ;go loop, else:

;
9AE8 20 9092      crtest jsr      gchb        ;get next character
9AEB 20 059B      jsr      schttw     ;if CR or ;, go search/replace
9AEE 4C 2092      werr   jmp      illpar ;else show error

;
9AF1 C0 10        wltst  cpy      #16    ;if max. length reached
9AF3 F0 F9        beq      werr      ;go do error
9AF5 99 459F      sta      wsbuf,y     ;and to replace buffer
9AF8 60          rts      ;then exit

;
9AF9 20 9692      rddelm jsr      gchb1    ;get delimiter
9AFC BD 2B9F      stdelm sta      delmw      ;and save it
9AFF CD 149F      cmp      dntcr      ;if delimiter is the don't care

```

```

9B02 F0 EA      beq    werr      ;show error
9B04 60          rts            ;else exit

;
9B05 20 1F93    schttw jsr    schtt ;test for CR/
9B08 F0 01      beq    wexe      ;if found, go execute command
9B0A 60          rts            ;else exit
9B0B 68          wexe    pla      ;remove return address
9B0C 68          pla      ;of jsr schttw, and:
9B0D 20 2FC0    jsr    crlf      ;start on new line
9B10 AD 2A9F    lda    wslength ;get search length
9B13 CD 299F    cmp    wrlength ;if replace is longer
9B16 90 D6      bcc    werr      ;go show error
9B18 20 3393    cmwf   jsr    checkend ;if at end address
9B1B 90 54      bcc    5.f       ;exit command, else:
9B1D A2 00      ldx    #0        ;point at start of search value
9B1F EC 2A9F    cmwfaa cpx    wslength ;if at end of value
9B22 F0 19      beq    wpradr    ;print address
9B24 20 189F    jsr    pntx      ;else get character from memory
9B27 DD 359F    cmp    whbuf,x   ;compare with buffer
9B2A F0 0E      beq    cmwg      ;if same, compare next
9B2C AD 149F    lda    dntcr     ;if buffer character
9B2F DD 359F    cmp    whbuf,x   ;is don't care
9B32 F0 06      beq    cmwg      ;go test the rest
9B34 20 A093    cmwfa jsr    pntxinc ;else increment pointer
9B37 4C 189B    jmp    cmwf      ;and loop
9B3A E8          cmwg   inx      ;character matches, point to next
9B3B D0 E2      bne    cmwfaa    ;go try next (branch always)
9B3D E0 00      wpradr cpx    #0  ;if search value is nothing
9B3F F0 F3      beq    cmwfa     ;adapt address
9B41 20 D093    jsr    prpntx    ;else print address
9B44 20 2FC0    jsr    crlf      ;start on new line
9B47 20 2594    jsr    d9pntx    ;change RAM program
9B4A A2 00      ldx    #0        ;start at beginning
9B4C EC 2A9F    2      cpx    wslength ;if at end,
9B4F F0 0E      beq    4.f       ;go search for next occurrence
9B51 BD 459F    lda    wsbuf,x   ;else get replace byte
9B54 CD 149F    cmp    dntcr     ;if it is the don't care
9B57 F0 03      beq    3.f       ;skip storage
9B59 20 189F    jsr    pntx      ;else move to memory
9B5C E8          3      inx      ;adapt index
9B5D D0 ED      bne    2.b       ;loop
9B5F 20 1994    4      jsr    bdpntx ;restore RAM program
9B62 4C 349B    jmp    cmwfa     ;and loop

;
9B65 AC 2A9F    sterch ldy    wslength ;get index
9B68 20 F19A    jsr    wltst     ;test length, move to replace buffer
9B6B 99 359F    sta    whbuf,y   ;move to search buffer
9B6E EE 2A9F    inc    wslength  ;adapt current length
9B71 60          5      rts      ;exit

;
9B72 AC 299F    strepl ldy    wrlength ;get index
9B75 20 F19A    jsr    wltst     ;test length, move to replace buffer
9B78 EE 299F    inc    wrlength  ;adapt replace length
9B7B 60          rts            ;and exit

;*** Command D: Disassemble a block of memory ***
;
9B7C 20 0194    cmd    jsr    testsp ;test for space
9B7F F0 03      beq    cmda      ;if not present
9B81 4C 0092    jmp    illcom    ;report illegal command
9B84 20 FE92    cmda   jsr    in   ;else get 1 parameter
9B87 C9 0D      cmp    #$0D      ;if followed by RETURN
9B89 F0 35      beq    cmdpag    ;then disassemble one page
9B8B CD 109F    cmp    delim     ;else if not the correct delimiter
9B8E F0 03      beq    cmdc      ;
9B90 4C 2092    cmdb   jmp    illpar ;report error
9B93 20 0A93    cmdc   jsr    copya ;else copy first parameter PARA
9B96 20 1C93    jsr    insch     ;and get next parameter and test for end
9B99 D0 F5      bne    cmdb      ;if wrong end delimiter, give error
9B9B 20 0D93    jsr    copyb     ;else copy second parameter in PARB

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989E 20 2693      jsr    chck      ;is PARAC:PARB ?
98A1 80 03        bcs    cmdd      ;if not,
98A3 4C 7A92      jmp     zpjlisp   ;show error
98A6 20 4A93      jsr     copypar   ;move parameter to RAM program
98A9 AD 229F      cmdd   lda     parbl  ;get end address lo
98AC CD 199F      cmp     pntxl  ;if current address same, clear C
98AF AD 239F      lda     parbh  ;get end address hi
98B2 ED 1A9F      sbc     pntxh  ;clear C if at end or beyond
98B5 90 06        bcc    cmdf      ;if so, end command
98B7 20 E99B      jsr     disasm   ;else disassemble one instruction
98BA 4C A99B      jmp     cmde     ;and loop
98BD 4C 2FC0      cmdf   jmp     crlf  ;end of command, start of new line
;one parameter, so disassemble per page
98C0 AD 269F      cmdpag lda    inl    ;copy
98C3 8D 199F      sta     pntxl  ;parameter
98C6 AD 279F      lda     inh     ;to
98C9 8D 1A9F      sta     pntxh  ;zero page pointer
98CC AD 139F      cmdg   lda     dislct ;get default line count
98CF 8D 299F      cmdga  sta     count ;in counter
98D2 20 E99B      cmdh   jsr     disasm ;go disassemble one instruction
98D5 CE 299F      dec     count    ;adapt line count
98D8 D0 FB        bne    cmdh     ;if not at end of count, loop
98DA 20 20C0      jsr     input   ;else get character from input
98DD C9 0D        cmp     #$0D    ;if RETURN
98DF F0 DC        beq     cmdf     ;exit command
98E1 C9 20        cmp     #$20    ;if not space
98E3 D0 E7        bne    cmdg     ;disassemble another page
98E5 A9 01        lda     #1      ;else get count of one
98E7 D0 E6        bne    cmdga    ;and disassemble one line
;
;*** Disassemble one instruction and calculate next opcode address ***
;(shortened by ndv)
98E9 20 F99B      disasm jsr     dis     ;disassemble current address
98EC AD 2A9F      lda     inslen   ;get length of operand(s)
98EF 20 BE9C      jsr     addoffc   ;calculate next opcode address
98F2 8C 1A9F      sty     pntxh  ;and store
98F5 8D 199F      sta     pntxl  ;new instruction pointer
98F8 60          rts            ;then exit
;
;***** MON7 *****
;
;*** Disassembler for 65(C)02, any version ***
;
;disassembles the instruction pointed to by pntx
;
;NMOS version originally for Apple II by Wozniak/Baum
;CMOS instructions added by N. de Vries
;Adapted for MON65 by E.J.M. Visschedijk
;AS syntax output by N. de Vries
;
98F9 20 2FC0      dis    jsr     crlf      ;start on new line
98FC 20 1C94      jsr     b9pntx   ;make a RAM program
98FF 20 D093      jsr     prpntx   ;print address of instruction
9C02 20 919D      jsr     twspace  ;followed by two spaces
9C05 A0 00        ldy     #0      ;get offset
9C07 20 189F      jsr     pntx     ;get opcode in A
9C0A 20 9D9C      jsr     indexlen ;determine index and instruction length
9C0D 48          pha           ;save index
9C0E 20 259D      jsr     prthex   ;print instruction in hex
9C11 68          pla           ;get index back
9C12 48          pha           ;save it again
9C13 20 529D      jsr     prtnem   ;print mnemonic
;
;*** Print the operand(s) of an instruction ***
;
9C16 68          pla           ;get index back
9C17 10 33        bpl     operpr   ;if positive, print operand
9C19 48          pha           ;else save index again
9C1A A9 23        lda     #' '     ;get immediate sign
9C1C 20 23C0      jsr     output   ;print it

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```

9C1F 20 189F      jsr      pntx      ;get opcode
9C22 4A          lsra          ;move bit number into place
9C23 4A          lsra
9C24 4A          lsra
9C25 4A          lsra
9C26 29 07      and      #07      ;get lowest 3 bits
9C28 09 30      ora      #30      ;convert to ASCII
9C2A 20 23C0    jsr      output    ;print bit number
9C2D A9 2C      lda      #','      ;get a comma
9C2F 20 23C0    jsr      output    ;print it
9C32 68          pla          ;get index again
9C33 29 02      and      #02      ;if only one operand
9C35 F0 15      beq      operpr    ;print that
9C37 20 4C9C    jsr      operpr    ;else print first operand
9C3A A9 2C      lda      #','      ;followed by a comma
9C3C 20 23C0    jsr      output
9C3F EE 199F    inc      pntxl     ;adapt 'PC'
9C42 D0 03      bne      npc1     ;if page crossed
9C44 EE 1A9F    inc      pntxh     ;adapt high also
9C47 A9 9E      lda      #9E      ;get code for relative
9C49 8D 2D9F    sta      tmp6      ;in addressmode code
9C4C A2 06      operpr  ldx      #6      ;get counter
9C4E E0 03      operlp  cpx      #3      ;if three now
9C50 D0 15      bne      chrtst    ;print address
9C52 AC 2A9F    ldy      inslen    ;else get length
9C55 F0 10      beq      chrtst    ;if zero, print no hex byte
9C57 AD 2D9F    adrlp  lda      tmp6      ;else get mode
9C5A C9 F0      cmp      #F0      ;check for relative
9C5C 20 189F    jsr      pntx      ;get operand byte
9C5F B0 1D      bcs      reladout   ;if relative, print address and exit
9C61 20 38C0    jsr      prbyte    ;else print high
9C64 88          dey          ;point to low
9C65 D0 F0      bne      adrlp     ;and print that also
9C67 0E 2D9F    chrtst  asl      tmp6      ;get next bit
9C6A 90 0E      bcc      invchr    ;if set,
9C6C BD 379E    lda      chrtab1-1,x ;get next character
9C6F 20 23C0    jsr      output    ;print it
9C72 BD 3D9E    lda      chrtab2-1,x ;get second character
9C75 F0 03      beq      invchr    ;if null, loop
9C77 20 23C0    jsr      output    ;print character
9C7A CA          invchr  dex          ;adapt counter
9C7B D0 D1      bne      operlp    ;if not all done, loop
9C7D 60          rts          ;else exit

;
;*** Print relative offset as an absolute address ***
;
; (must be entered with carry set)
9C7E 20 8F9C    reladout jsr      addoffs    ;calculate PC+offset+carry
9C81 AA          tax          ;save the lowbyte in X
9C82 EB          inx          ;adapt it (now PC+offset+1+carry)
9C83 D0 01      bne      npc2     ;if page crossed
9C85 C8          iny          ;adapt high
9C86 98          npc2  tya          ;move highbyte to accu
9C87 20 38C0    jsr      prbyte    ;print it in hex
9C8A 8A          txa          ;get lowbyte in accu
9C8B 4C 38C0    jmp      prbyte    ;print it in hex and exit

;
;*** Calculate offset+current address in YA ***
;
9C8E 38          addoffs sec        ;entry to use if carry clear
9C8F AC 1A9F    addoffs ldy      pntxh    ;get highbyte
9C92 AA          tax          ;set flags according to A
9C93 10 01      bpl      r11      ;if negative
9C95 88          dey          ;adapt high
9C96 6D 199F    r11   adc      pntxl    ;add current low
9C99 90 01      bcc      r12      ;if page crossed
9C9B C8          iny          ;adapt high
9C9C 60          r12   rts          ;and exit

;
;*** Calculate index, instructionlength and addressmodecode ***
; nctype determines disassembly for NMOS or CMOS

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```

; $40= NMOS, $00= CMOS (only bit 6 is relevant)
; c02typ determines disassembly for Rockwell or Standard CMOS
; 1= Rockwell, 0=Standard CMOS and NMOS
; (both may be changed with command T)
9C9D A8      indexlen tay      ;save opcode in Y
9C9E 4A      lsra             ;get LSB in carry
9C9F 90 0F   bcc      evenop  ;branch if opcode even
9CA1 4A      lsra             ;else get bit 1 in carry
9CA2 90 08   bcc      oddop   ;if opcode ends on 11
9CA4 4A      lsra             ;get next bit
9CA5 90 23   bcc      illop    ;if clear, illegal instruction
9CA7 AE 119F ldx      c02typ   ;else get mode
9CAA B0 06   bcs      rockw1   ;get opcode
9CAC 29 07   oddop  and      #$07 ;else opcode ends on 01
9CAE 09 80   ora      #$80     ;add tableoffset
9CB0 4A      evenop lsra      ;get next bit in carry
9CB1 AA      tax             ;move offset to X
9CB2 2C 129F rockw1 bit      nctype ;get NMOS/CMOS flag
9CB5 50 06   bvc      c02type  ;if CMOS, get CMOS table value
9CB7 B0 E19D lda      adrmodn,x ;else get NMOS
9CBA 4C C09C jmp      1.f         ;skip CMOS
9CB8 B0 9A9D c02type lda      adrmod,x ;get addressmodecode
9CC0 B0 04   1      bcs      bit2on ;if bit 2 was
9CC2 4A      lsra             ;off, move
9CC3 4A      lsra             ;high nibble
9CC4 4A      lsra             ;to
9CC5 4A      lsra             ;low nibble
9CC6 29 0F   bit2on and      #$0f ;get low nibble
9CC8 D0 04   bne      validop    ;if zero
9CCA A0 33   illop  ldy      #$33 ;get dummy opcode
9CCC A9 00   lda      #$00       ;and dummy addressmodecode
9CCE AA      validop tax        ;get index in lengthtable
9CCF BD 289E lda      lengthtab,x ;get length and operandcode
9CD2 BD 2D9F sta      tmp6      ;in TMP6
9CD5 29 03   and      #$03       ;get instructionlength bits
9CD7 F0 02   beq      accm1     ;if accu addressing, do nothing
9CD9 49 03   eor      #$00000011 ;else invert bits
9CDB BD 2A9F accm1 sta      inslen ;save length of operands
9CDE 98      tya             ;restore opcode
9CDF C9 9E   cmp      #$9e      ;if STZ ABS,X
9CE1 D0 02   bne      decode    ;get code for STZ ABS
9CE3 A9 9C   lda      #$9c      ;get LSB in carry
9CE5 4A      decode lsra      ;if clear do even opcode
9CE6 90 21   bcc      evenop2   ;else opcode is odd
9CE8 4A      odd  lsra      oddop2 ;if opcode ends with 11
9CE9 90 0D   bcc      oddop2    ;get next bit
9CEB 4A      lsra             ;if clear, illegal
9CEC 90 32   bcc      illop2    ;get bit 2 in carry
9CEE 4A      lsra             ;get opcode back
9CEF 98      tya             ;move MSB to carry, C into LSB
9CF0 2A      rora            ;convert to
9CF1 2A      rora            ;opcode index
9CF2 29 03   and      #$03       ;add table offset
9CF4 09 E0   ora      #$e0       ;and exit
9CF6 D0 2A   bne      exit      ;if opcode is BIT#
9CF8 C9 22   oddop2 cmp      #$22 ;get NMOS/CMOS flag
9CFA D0 09   bne      notbit    ;if NMOS, point to illegal
9CFC 2C 129F bit      nctype    ;else get index to BIT
9CFE 70 C9   bvs      illop     ;and exit
9D01 A9 09   lda      #$09       ;else get 3 MSB's
9D03 D0 1D   bne      exit      ;add tableoffset
9D05 4A      notbit lsra      ;and calculate offset
9D06 38      sec             ;if opcode ended with 00
9D07 B0 0C   bcs      oddop3    ;exit (index ready now)
9D09 4A      evenop2 lsra      ;else end was 10
9D0A 90 16   bcc      exit      ;if end was 110, do X&XE
9D0C 4A      lsra             ;else opcode is LDX #?
9D0D B0 04   bcs      x6xe      ;if not, do other X2XA
9D0F C9 14   cmp      #$14
9D11 D0 06   bne      x2xa

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```

9D13 09 20      x6xe ora    #$20      ;else add table offset
9D15 6A          oddop3 rora          ;opcode is X6 or XE
9D16 4A          x2      lsra          ;calculate table offset
9D17 D0 09          bne    exit        ;and exit
9D19 38          x2xa    sec          ;opcode is X2 or XA
9D1A 6A          rora          ;shift in table offset
9D1B 90 F9          bcc    x2          ;if X2, get offset and exit
9D1D 49 D0          eor    #$d0        ;opcode was XA, convert to offset
9D1F 2C          fcc    $2c          ;skip next instruction
9D20 A9 11          illop2 lda    #$11  ;
9D22 A0 00          exit  ldy    #$00  ;get offset zero (point to opcode)
9D24 60          rts                    ;and exit

;
;*** Subroutine PRTHEx ***
;
9D25 A2 14      prthex idx    #20      ;20 columns object field
9D27 48          pha          ;save index
9D28 29 FF          and    #$ff        ;set flags according to [A]
9D2A 10 07          bpl    norock1     ;if positive proceed
9D2C 29 02          and    #$02        ;if XF opcode
9D2E F0 03          beq    norock1     ;
9D30 EE 2A9F      norock1 inc    inslen ;adapt length
9D33 20 189F      norock1 jsr    pntx   ;get instruction byte
9D36 20 38C0      norock1 jsr    prbyte ;print it
9D39 20 32C0      norock1 jsr    spa    ;print a space
9D3C CC 2A9F      norock1 cpy    inslen ;set carry if last byte
9D3F CA          dex          ;
9D40 CA          dex          ;minus 1 byte and 1 space
9D41 CA          dex          ;
9D42 C8          iny          ;point to next byte
9D43 90 EE          bcc    norock1     ;if not all done, print that
9D45 68          pla          ;get index back
9D46 10 07          bpl    norock2     ;if positive, exit
9D48 29 02          and    #$02        ;if XF code
9D4A F0 03          beq    norock2     ;
9D4C CE 2A9F      norock2 dec    inslen ;get correct instruction length
9D4F 4C 939D      norock2 jmp    xspace ;and print X spaces

;
;**** Subroutine PRTMNEM ****
;
9D52 29 7F      prtmnem and    #$7f      ;remove MSB from index
9D54 A8          tay          ;get real index in Y
9D55 B9 449E      lda    frstlitr,y    ;get encoded first and half second letter
9D58 BD 2B9F      sta    tmp4          ;
9D5B B9 AB9E      lda    thrdlitr,y    ;get half second and third letter
9D5E BD 2C9F      sta    tmp4+$01     ;
9D61 A2 03          ldx    #3          ;get letter counter
9D63 A9 00          lp2  lda    #0      ;clear result area
9D65 A0 05          ldy    #5          ;5 bits to do
9D67 0E 2C9F      lp1  asl    tmp4+$01  ;get
9D6A 2E 2B9F      lp1  rol    tmp4      ;next
9D6D 2A          rorla          ;bit in accu
9D6E 88          dey          ;until 5 bits
9D6F D0 F6          bne    lp1         ;done
9D71 69 3F          adc    #'?'        ;then convert to ASCII
9D73 20 23C0      jsr    output        ;print it
9D76 CA          dex          ;all letters done?
9D77 D0 EA          bne    lp2         ;if not, repeat
9D79 E8          inx          ;get space count
9D7A AD 2D9F      lda    tmp6          ;get addressmode code
9D7D 29 03          and    #200000011  ;get length indicator bits
9D7F D0 06          bne    noacc       ;if accumulator addressing
9D81 A9 41          lda    #'A'        ;get addressmode designator
9D83 20 23C0      jsr    output        ;print it
9D86 24          fcc    $24          ;skip next instruction
9D87 E8          noacc inx          ;
9D88 A9 20          lda    #$20        ;get a space
9D8A 20 23C0      1      jsr    output  ;print it
9D8D CA          dex          ;adapt counter
9D8E D0 FA          bne    1.b         ;if not all done, loop

```



```

9D90 60          rts          ;else exit
;
;*** Print 2 spaces ***
;
9D91 A2 02      twspace ldx   #2          ;get count, and:
;
;*** Print X spaces ***
;
9D93 20 32C0    xspace jsr    spa          ;print a space
9D96 CA         dex          ;adapt count
9D97 D0 FA      bne     xspace          ;if not all done, loop
9D99 60          rts          ;else exit

```

```

;*** Addressing mode table, 65C02 ***

```

```

;Each nibble represents an address mode

```

```

; 0 = Illegal opcode
; 1 = Immediate
; 2 = Zero page
; 3 = Absolute
; 4 = Implied
; 5 = Accumulator
; 6 = Indexed indirect
; 7 = Indirect indexed
; 8 = Zero page
; 9 = Absolute,X
; A = Absolute,Y
; B = Indirect
; C = Zero page,Y
; D = Relative
; E = Absolute Indexed Indirect
; F = Indirect zero page

```

```

9D9A 40224533DF adrmod fcc   $40,$22,$45,$33,$df,$28,$45,$39
9D9F 284539
9DA2 30224533DF      fcc   $30,$22,$45,$33,$df,$88,$45,$99
9DA7 884599
9DAA 40024533DF      fcc   $40,$02,$45,$33,$df,$08,$44,$09
9DAF 084409
9DB2 402245B3DF      fcc   $40,$22,$45,$b3,$df,$88,$44,$e9
9DB7 8844E9
9DBA D0224433DF      fcc   $d0,$22,$44,$33,$df,$8c,$44,$39
9DBF 8C4439
9DC2 11224433DF      fcc   $11,$22,$44,$33,$df,$8c,$44,$9a
9DC7 8C449A
9DCA 10224433DF      fcc   $10,$22,$44,$33,$df,$08,$44,$09
9DCF 084409
9DD2 10224433DF      fcc   $10,$22,$44,$33,$df,$08,$44,$09
9DD7 084409
9DDA 621378A900      fcc   $62,$13,$78,$a9,$00,$01,$00
9DDF 0100

```

```

;*** Addressing mode table, 6502 ***

```

```

;Each nibble represents an addressmode

```

```

; 0 = Illegal opcode
; 1 = Immediate
; 2 = Zero page
; 3 = Absolute
; 4 = Implied
; 5 = Accumulator
; 6 = Indexed indirect
; 7 = Indirect indexed
; 8 = Zero page
; 9 = Absolute,X
; A = Absolute,Y
; B = Indirect
; C = Zero page,Y

```

```

; D = Relative
; E = Not used
; F = Not used
;
9DE1 40024503D0 adrmodn fcc $40,$02,$45,$03,$d0,$08,$40,$09
9DE6 084009
9DE9 30224533D0 fcc $30,$22,$45,$33,$d0,$08,$40,$09
9DEE 084009
9DF1 40024533D0 fcc $40,$02,$45,$33,$d0,$08,$40,$09
9DF6 084009
9DF9 400245B3D0 fcc $40,$02,$45,$b3,$d0,$08,$40,$09
9DFE 084009
9E01 00224433D0 fcc $00,$22,$44,$33,$d0,$8c,$44,$00
9E06 8C4400
9E09 11224433D0 fcc $11,$22,$44,$33,$d0,$8c,$44,$9a
9E0E 8C449A
9E11 10224433D0 fcc $10,$22,$44,$33,$d0,$08,$40,$09
9E16 084009
9E19 10224433D0 fcc $10,$22,$44,$33,$d0,$08,$40,$09
9E1E 084009
9E21 621378A900 fcc $62,$13,$78,$a9,$00,$01,$00
9E26 0100
;
;*** Opcode length table ***
;
;Lowest two bits represent inverted instructionlength minus 1
;If both bits are clear, accu addressing is used
;
9E28 03 lengthtab fcc %00000011 ;Illegal opcode
9E29 22 fcc %00100010 ;Immediate
9E2A 82 fcc %10000010 ;Immediate
9E2B 81 fcc %10000001 ;Absolute
9E2C 03 fcc %00000011 ;Implied
9E2D 00 fcc %00000000 ;Accumulator
9E2E 5A fcc %01011010 ;Indexed indirect [$..,X]
9E2F 4E fcc %01001110 ;Indirect indexed [$..],Y
9E30 92 fcc %10010010 ;Zero page,X
9E31 91 fcc %10010001 ;Absolute,X
9E32 85 fcc %10000101 ;Absolute,Y
9E33 49 fcc %01001001 ;Absolute indirect [$....]
9E34 86 fcc %10000110 ;Zero page,Y
9E35 9E fcc %10011110 ;Relative
9E36 59 fcc %01011001 ;Absolute indexed indirect [$....,X]
9E37 4A fcc %01001010 ;Zero page indirect [$..]
;
;*** Character table for operand printout ***
;
;Table is used backwards, starting with offset X=6
;
;X=6: $ (before hex oper.)
;X=5: [$ (before hex oper.)
;X=4: #$ (before hex oper.)
;X=3: ,X (after hex oper.)
;X=2: ] (after hex oper.)
;X=1: ,Y (after hex oper.)
;X=0: not used
;
9E38 2C5D2C235B chrtab1 fcc ',],[[$' ;First character of a pair
9E3D 24
9E3E 5900582424 chrtab2 fcc 'Y',0,'X$$',0 ;Second character
9E43 00
;
;*** Mnemonic table ***
;
;Each mnemonic is represented by two bytes,
;which contain three offsets to ASCII.
;Each offset is 5 bits long.
;When the 5 bit offset is added to $3F, a letter

```

```

;or questionmark is obtained.
;
9E44 ;rstlitr
9E44 1CAD8AAD1C fcc BRK TSB PHP TSB BPL TRB CLC TRB
9E49 AC23AC fcc $1c,$ad,$8a,$ad,$1c,$ac,$23,$ac
;
9E4C 5D1A8B1A1B fcc JSR BIT PLP BIT BMI BIT SEC BIT
9E51 1AA11A fcc $5d,$1a,$8b,$1a,$1b,$1a,$a1,$1a
;
9E54 9D008A5B1D fcc RTI ??? PHA JMP BVC ??? CLI ???
9E59 002300 fcc $9d,$00,$8a,$5b,$1d,$00,$23,$00
;
9E5C 9DA58B5B1D fcc RTS STZ PLA JMP BVS STZ SEI JMP
9E61 A5A15B fcc $9d,$a5,$8b,$5b,$1d,$a5,$a1,$5b
;
9E64 1CA529A519 fcc BRA STY DEY STY BCC STY TYA STZ
9E69 A5AE45 fcc $1c,$a5,$29,$a5,$19,$a5,$ae,$a5
;
9E6C 6969A86919 fcc LDY LDY TAY LDY BCS LDY CLV LDY
9E71 692369 fcc $69,$69,$a8,$69,$19,$69,$23,$69
;
9E74 242453241B fcc CPY CPY INY CPY BNE ??? CLD ???
9E79 002300 fcc $24,$24,$53,$24,$1b,$00,$23,$00
;
9E7C 2424532419 fcc CPX CPX INX CPX BEQ ??? SED ???
9E81 00A100 fcc $24,$24,$53,$24,$19,$00,$a1,$00
;
9E84 84133411A5 fcc ORA AND EOR ADC STA LDA CMP SBC
9E89 6923A0 fcc $84,$13,$34,$11,$a5,$69,$23,$a0
;
9E8C 159C6D9CA5 fcc ASL ROL LSR ROR STX LDX DEC INC
9E91 692953 fcc $15,$9c,$6d,$9c,$a5,$69,$29,$53
;
9E94 15539C296D fcc ASL INC ROL DEC LSR PHY ROR PLY
9E99 8A9C8B fcc $15,$53,$9c,$29,$6d,$8a,$9c,$8b
;
9E9C AEAEABAD29 fcc TXA TXS TAX TSX DEX PHX NOP PLX
9EA1 8A7C8B fcc $ae,$ae,$a8,$ad,$29,$8a,$7c,$8b
;
9EA4 9BA31818 fcc RMB SMB BBR BBS
9EA8 thrdlitr fcc $9b,$a3,$18,$18
;
9EAB D80662065A fcc BRK TSB PHP TSB BPL TRB CLC TRB
9EAD C64BC6 fcc $d8,$06,$62,$06,$5a,$c6,$48,$c6
;
9EB0 26AA62AA94 fcc JSR BIT PLP BIT BMI BIT SEC BIT
9EB5 AAB8AA fcc $26,$aa,$62,$aa,$94,$aa,$88,$aa
;
9EB8 540044A2C8 fcc RTI ??? PHA JMP BVC ??? CLI ???
9EBD 005400 fcc $54,$00,$44,$a2,$c8,$00,$54,$00
;
9EC0 687644A2E8 fcc RTS STZ PLA JMP BVS STZ SEI JMP
9EC5 7694A2 fcc $68,$76,$44,$a2,$e8,$76,$94,$a2
;
9EC8 C474B4740B fcc BRA STY DEY STY BCC STY TYA STZ
9ECD 748A76 fcc $c4,$74,$b4,$74,$08,$74,$84,$76
;
9ED0 7474B4742B fcc LDY LDY TAY LDY BCS LDY CLV LDY
9ED5 746E74 fcc $74,$74,$b4,$74,$28,$74,$6e,$74
;
9ED8 7474F474CC fcc CPY CPY INY CPY BNE ??? CLD ???
9EDD 004A00 fcc $74,$74,$f4,$74,$cc,$00,$4a,$00
;
9EE0 7272F272A4 fcc CPX CPX INX CPX BEQ ??? SED ???
9EE5 008A00 fcc $72,$72,$f2,$72,$a4,$00,$8a,$00
;
9EEB C4CA264844 fcc ORA AND EOR ADC STA LDA CMP SBC
9EED 44A2C8 fcc $c4,$ca,$26,$48,$44,$44,$a2,$c8
;
ASL ROL LSR ROR STX LDX DEC INC

```

```
9EF0 1A1A262672 fcc $1a,$1a,$26,$26,$72,$72,$88,$c8
9EF5 7288C8 ;
9EF8 1AC81A8826 fcc ASL INC ROL DEC LSR PHY ROR PLY
9EFD 742674 ; $1a,$c8,$1a,$88,$26,$74,$26,$74
9F00 4468B232B2 fcc TXA TXS TAX TSX DEX PHX NOP PLX
9F05 722272 ; $44,$68,$b2,$32,$b2,$72,$22,$72
9F08 8686E6E8 fcc RMB SMB BBR BBS
; $86,$86,$e6,$e8
;***** MON9 *****
;
;*** Command A: assemble one instruction in AS syntax
;(written by ndv)
9F0C 60 cma rts ;I.b.s.
9000 end mon65
```

global labels

aapgew	9F2D	acc	9F31	accm1	9CDB	acsslp	9A8E	addoffc	9C8E
addoffs	9C8F	adpntx	9416	adpnty	9430	adrlp	9C57	adrmmod	9D9A
adrmmod	9DE1	ashett	9382	asrlp	9A9E	b9pntx	941C	bdpntx	9419
beg3	92CE	beg3a	92F2	beg3err	92D6	begin	93F3	begininc	93FE
bgncm2	940B	bif2on	9CC6	bkptfl	9F55	bkpth	9F57	bkptl	9F56
bkptvr	9F58	break	908C	brkvector	E7B3	brkvs	9FA2	bufloop	912F
bufpoint	9F16	c02typ	9F11	c02type	9C8D	cdpntx	941F	chck	9326
check	9335	checkend	9333	chrtabl	9E38	chrtab2	9E3E	chrtst	9C67
ckget	999D	ckgtl	99A5	cm.	9752	cm23	990C	cm24	98E7
cm2b	9932	cm2d	9958	cma	9F0C	cmaap	9573	cmb	9810
cmba	982A	cmbaa	9824	cmbab	9821	cmbac	984A	cmbb	9876
cmcb	986E	cmbd	9863	cmc	96F1	cmc0	96FD	cmcc	971F
cmcd	9737	cmcg	9736	cmd	9B7C	cmda	9884	cmdb	9890
cmcd	9893	cmdd	98A6	cmde	9BA9	cmdf	988D	cmdg	98CC
cmdga	98CF	cmdh	98D2	cmdonly	93EA	cmdpag	98C0	cme	97D2
cmea	97E0	cmeb	97DD	cmec	97EF	cmf	96F8	cmh	943E
cmi	975C	cmia	975F	cmn	9630	cmoscpu	9536	cmp	94E6
cmpsta	9F2D	cmq	9543	cms	98C4	cmsa	98CD	cmt	94EE
cmv	9626	cmv0	9638	cmw	9A73	cmwf	9818	cmwfa	9834
cmwfaa	9B1F	cmwg	983A	cmx	91FA	cmx	91FD	commtable	91CC
comtab	91B5	conce	9A5E	conof	9A6D	conog	9A67	conver	9A0F
cony	9174	copy	930F	copya	930A	copyb	930D	copypar	9344
count	9F29	cr	9134	crif	C02F	crtest	9AEB	cruit	9138
d8pntx	9422	d8pnty	9433	d9pntx	9425	dbtl	99A9	dbt2	99C9
dbt3	99CA	dechex	99A7	decil	9F28	dec12	9F2C	dec13	9F2D
decode	9CE5	delet	914C	delim	9F10	delimw	9F2B	dhtba	9A05
dhtbb	9A0A	dis	9BF9	disasm	9BE9	dislct	9F13	dntcr	9F14
downwrd	96E5	driepar	92A0	eenpar	92BE	eindvlag	9F2A	error1	91A3
evenop	9CB0	evenop2	9D09	exit	9D22	filla	9718	fillb	9743
fillerr	974F	fillf	9713	firstlitr	9E44	gchb	9290	gchbl	9296
gthex	9971	hda	9A1E	hdb	9A2F	hdf	9A39	hexdd	9453
hexdeaq	9468	hexdeq	945F	hexdf	9473	hexdg	948B	hexdh	949B
hexdi	94A5	hexdl	94AB	hexin	9AAE	hexnum	9366	hexrin	9AC6
hexrlp	9AD5	hexslp	9AB1	hfderr	90F7	hnout	C035	hnua	936D
hnub	937F	hoofdprog	90CD	ilicm2	925F	illcom	9200	illcom2	925C
illcoma	9203	illop	9CCA	illop2	9D20	illpar	9220	illpara	9223
illparb	9226	ilparm	9909	in	92FE	ina	9301	inb	9304
incpnt	94D7	indexlen	9C9D	inh	9F27	inl	9F26	inbuffer	9FB0
input	C020	insch	931C	inslen	9F2A	invchr	9C7A	lengthtab	9E28
looktab	9199	loupch	C041	lpl	9D67	lp2	9D63	lshxa	9988
lshxb	9998	lshxc	999A	main	9113	mainpgm	90FB	mon65	9000
monb	9587	monbeg	9000	monc	9594	monca	9597	mond	95A6
mond1	95BF	monc	95D4	monf	95DE	mong	95EB	monh	95F8
monha	9605	move	968C	move0	9689	movea	9694	moveb	96D2
movec	96EE	nctype	9F12	ndvrs	9F59	nmi	90A3	nmivector	E7B1
nmivs	9FA4	nmoscpu	953B	noacc	9D87	noitro	9408	norock1	9D33
norock2	9D4F	notbit	9D05	notbkpt	97C5	notvat	9392	npc1	9C47
npc2	9C86	odd	9CE8	oddop	9CAC	oddop2	9CF8	oddop3	9D15
operlp	9C4E	operpr	9C4C	output	C023	overfl	98FB	parah	9F21
paral	9F20	parbh	9F23	parbl	9F22	parch	9F25	parcl	9F24
parer	92CB	pch	9F33	pcl	9F32	pjl	926A	plusend	9945
pntdce	93C1	pntx	9F18	pntxh	9F1A	pntxhsave	9F27	pntxinc	93A0
pntxinca	93AD	pntxl	9F19	pntxlsave	9F26	pnty	9F1C	pntydec	93B1
pntyh	9F1E	pntyinc	93A3	pntyl	9F1D	pointdec	93AE	pr01	97CB
pradd	93D6	pradda	93C8	prbfig	9F28	prbrpt	98B0	prbrpta	98B6
prbufpjl	9245	prbyte	C038	prbyts	939A	prcnt	9F59	preg	9F34
presc	94CC	prgrf	94CA	prgrg	94C7	prgrna	948D	prgrnr	9486
prh1b	98F5	prh1b2	93DE	pridec	9A4E	prin	93E1	prompt	9F90
prpntx	93D0	prpntxa	93C2	prtex	C038	prthex	9D25	prtmnem	9D52
qcomvr	9FA1	rdde1a	9AF9	reladout	9C7E	release	3630	res	9F29
reserve	9F96	resin	935D	rll	9C96	r12	9C9C	rock	9527
rockwl	9CB2	rsbkpt	9896	rsta	904D	rstb	9057	run	97F2
runa	97FA	savstackp	9F15	scht	931F	schtend	9325	schtw	9B05
sdh1	99DA	sdh2	99DE	sdh3	99F3	sdh4	99FB	sdh5	9A00
setvar	905D	setvr1	905F	setvr2	9070	showpra	979F	showtyp	950B
spa	C032	spra	97A1	spuser	9F2E	stabuf	9157	stckr	99C5
stdelm	9AFC	store	960E	strepl	9B72	strnd	961F	stscrh	9B65
svaint	E770	svstck	9F17	swint	90A0	swivector	E76E	swivs	9FA6

tabvec	9FA8	testsp	9401	testspa	93F2	thrdlitr	9EAB	tmp4	9F2B
tmp6	9F2D	tonmos	94FC	torock	9503	tweepar	92AE	twpaby	92D9
twpend	92FD	twspace	9D91	uitbuffer	9185	userx	9FAA	usery	9FAC
v	9F10	validop	9CCE	valt	9397	valt1	9395	varti	9073
vart2	9080	ver	2E32	vulbuf	912A	werr	9AEE	wexe	9B0B
whbuf	9F35	witest	9AF1	wpradr	9B3D	wrlength	9F29	wsbuf	9F45
wslength	9F2A	x2	9D16	x2xa	9D19	x6xe	9D13	xaout	9ACE
xreg	9F30	xspace	9D93	yreg	9F2F	zkvsp	92B0	zoek	92B3
zpijisp	927A								

Errors detected: 0